

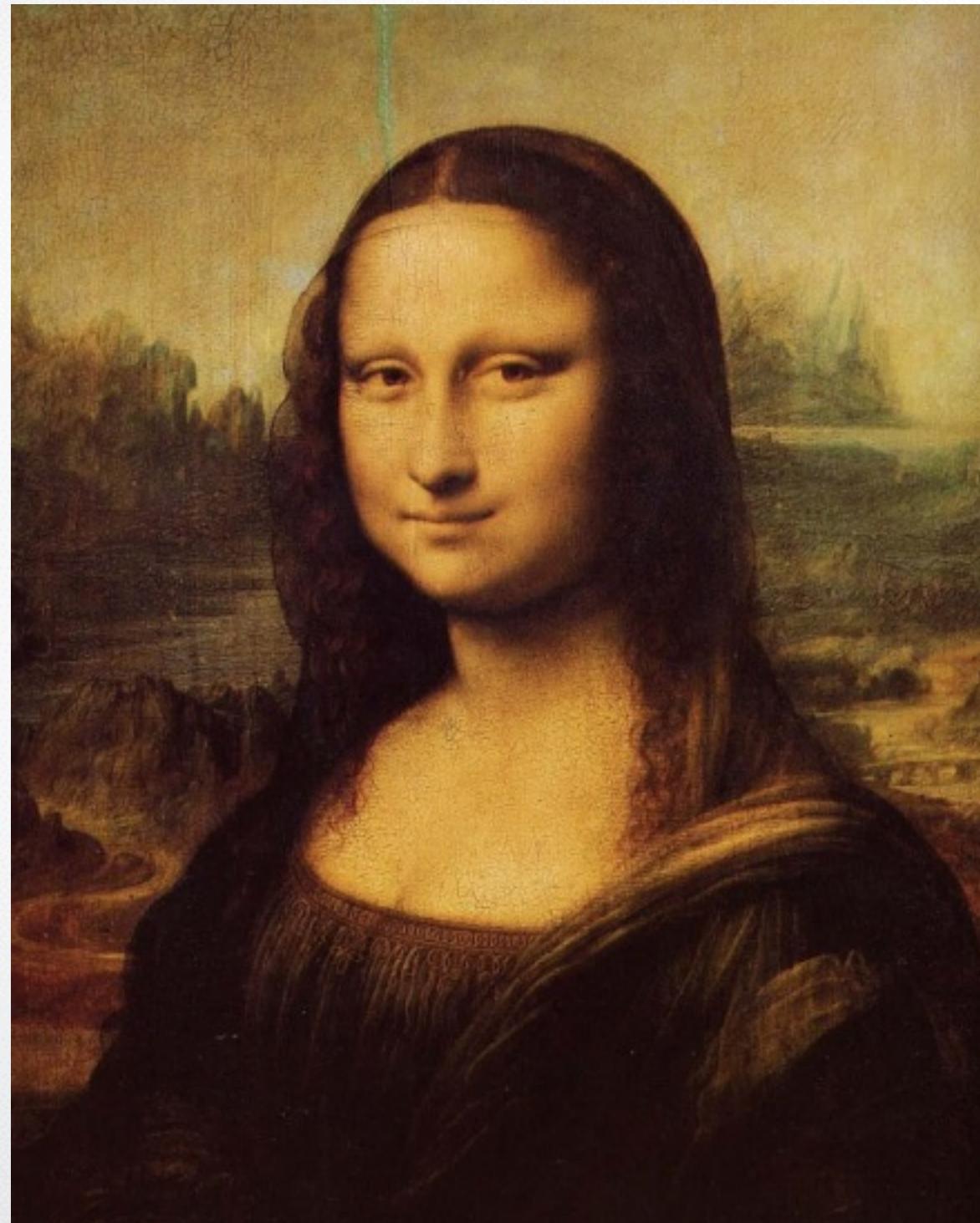
# Robust Hair Capture Using Simulated Examples

Liwen Hu<sup>1</sup> Chongyang Ma<sup>1</sup> Linjie Luo<sup>2</sup> Hao Li<sup>1</sup>

<sup>1</sup>University of Southern California    <sup>2</sup>Adobe Research



# Introduction



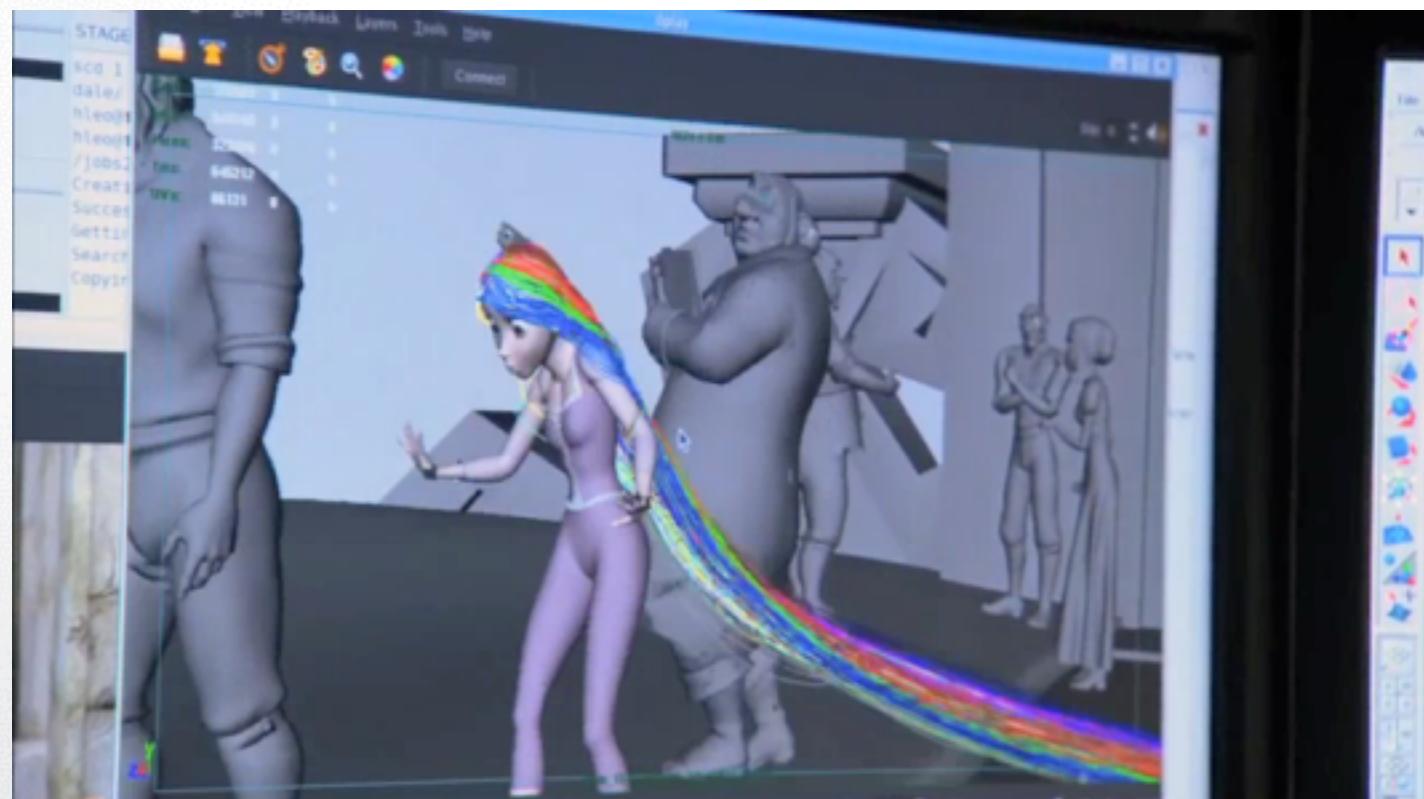
# Introduction



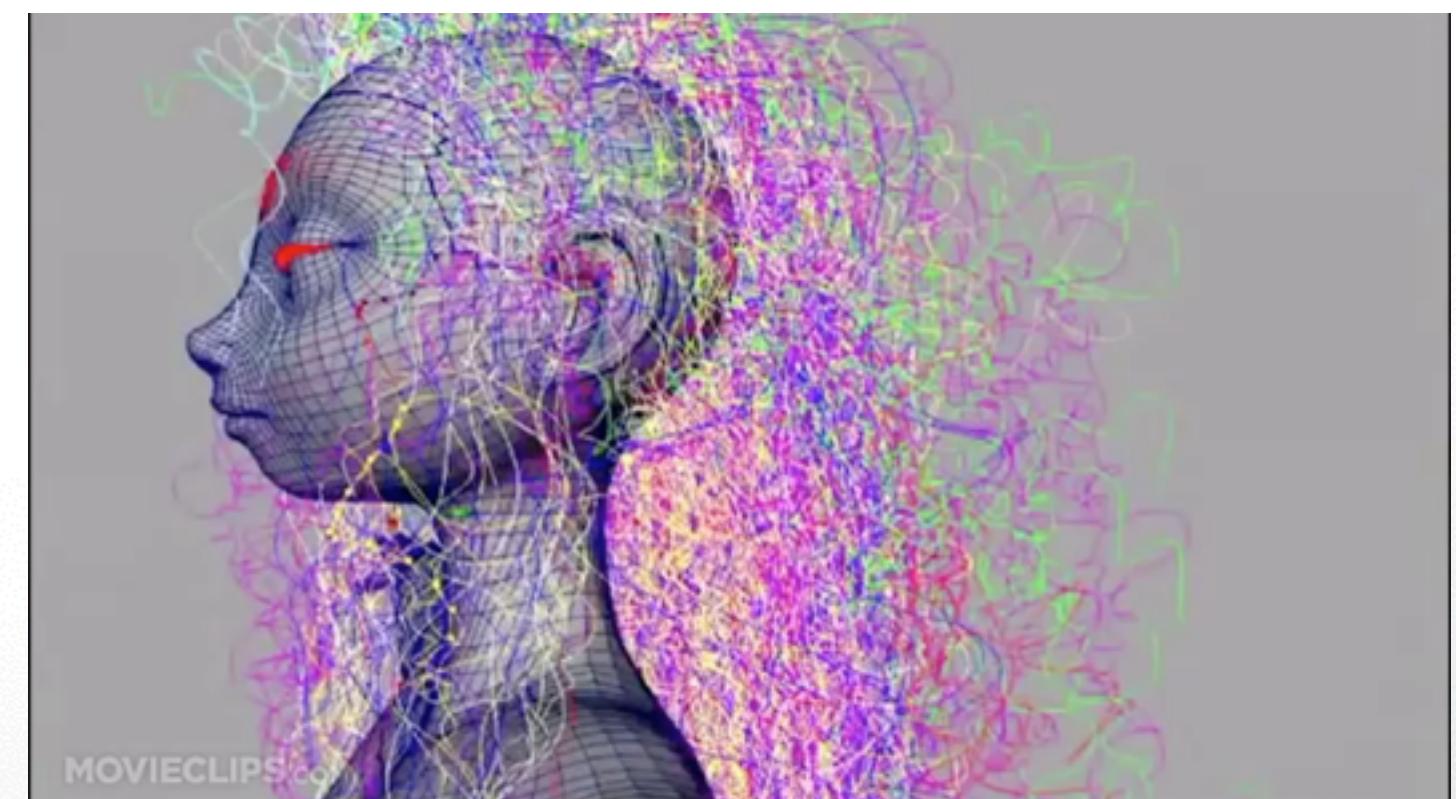
Nvidia



Square Enix Inc.



Disney



Pixar

# Complexity



LUX  
力士

# Specularity



Image credit: LUX

# Diversity



Image credit: TAAZ

# Related Work: Hair Modeling



[Kim et al. 2002]



[Wang et al. 2009]



[Yuksel et al. 2009]



[Chai et al. 2013]

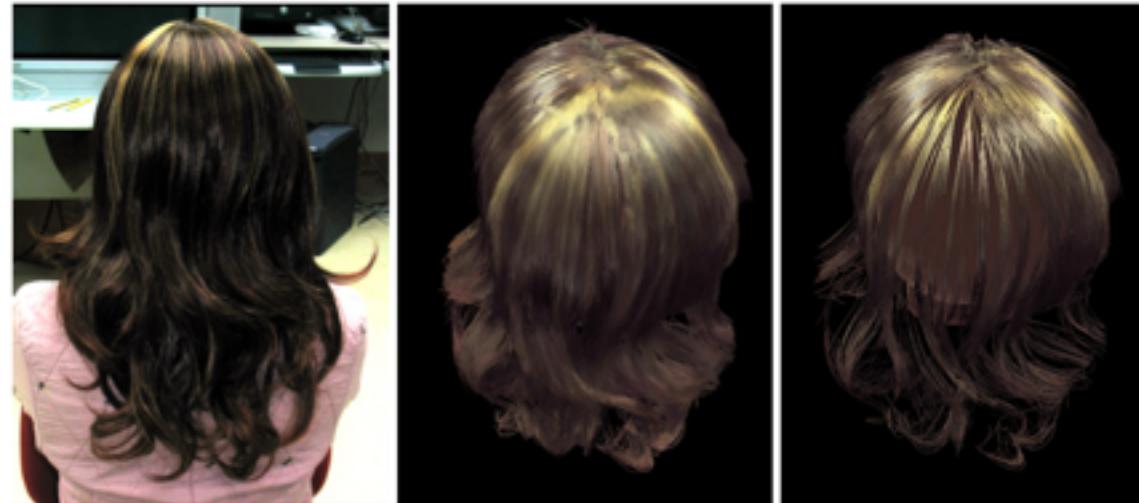
# Related Work: Hair Capture



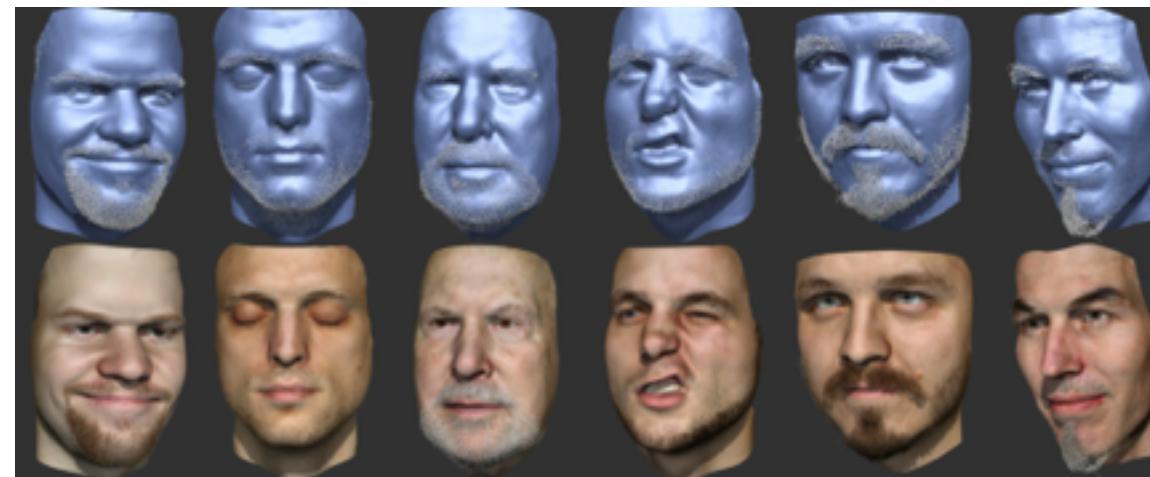
[Paris et al. 2004]



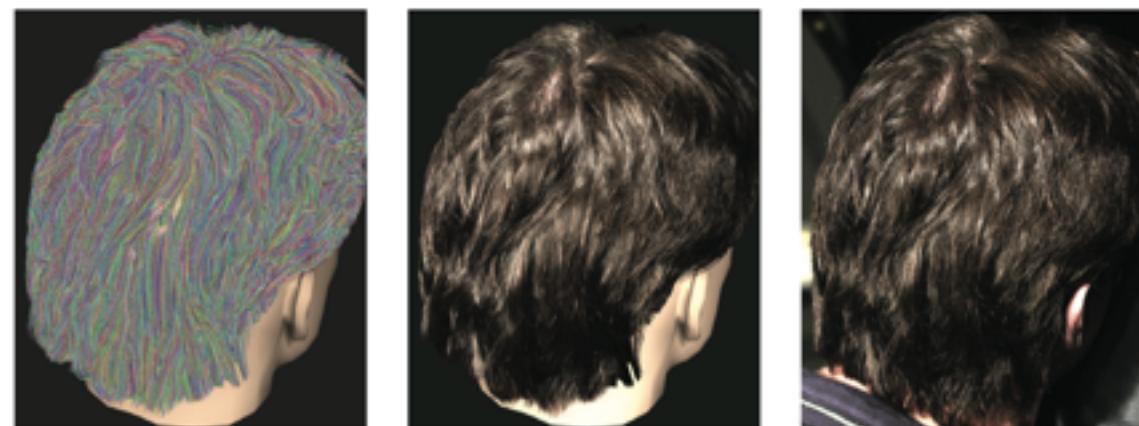
[Jakob et al. 2008]



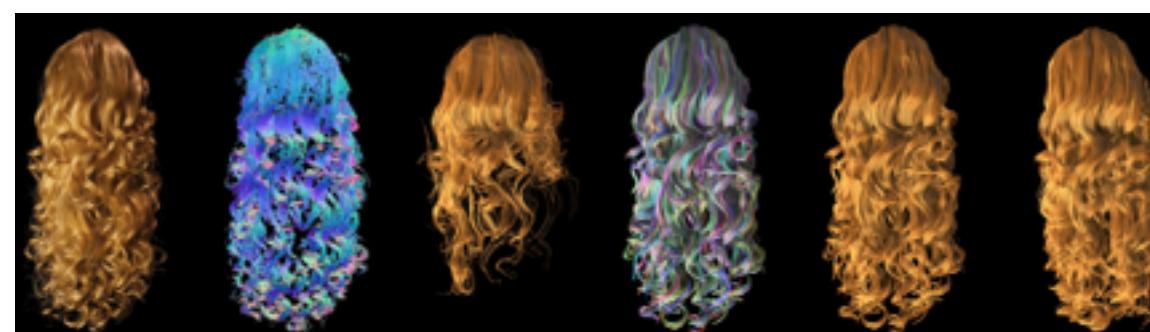
[Wei et al. 2005]



[Beeler et al. 2012]



[Paris et al. 2008]

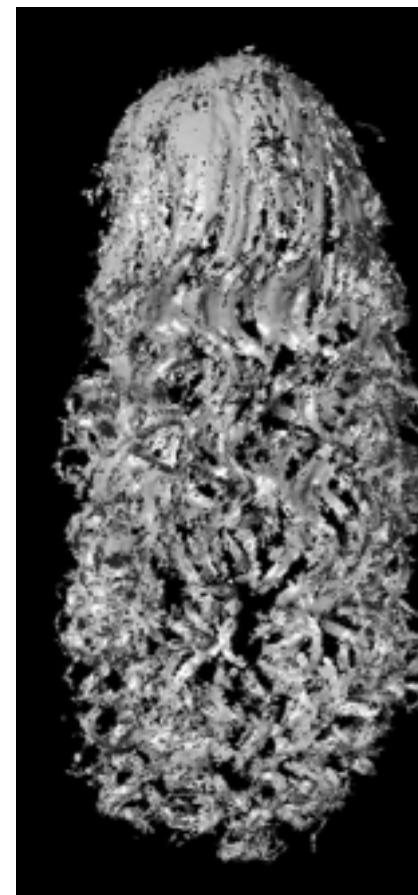


[Luo et al. 2013]



[Echevarria et al. 2014]

# Motivation



Reference photo &  
point cloud



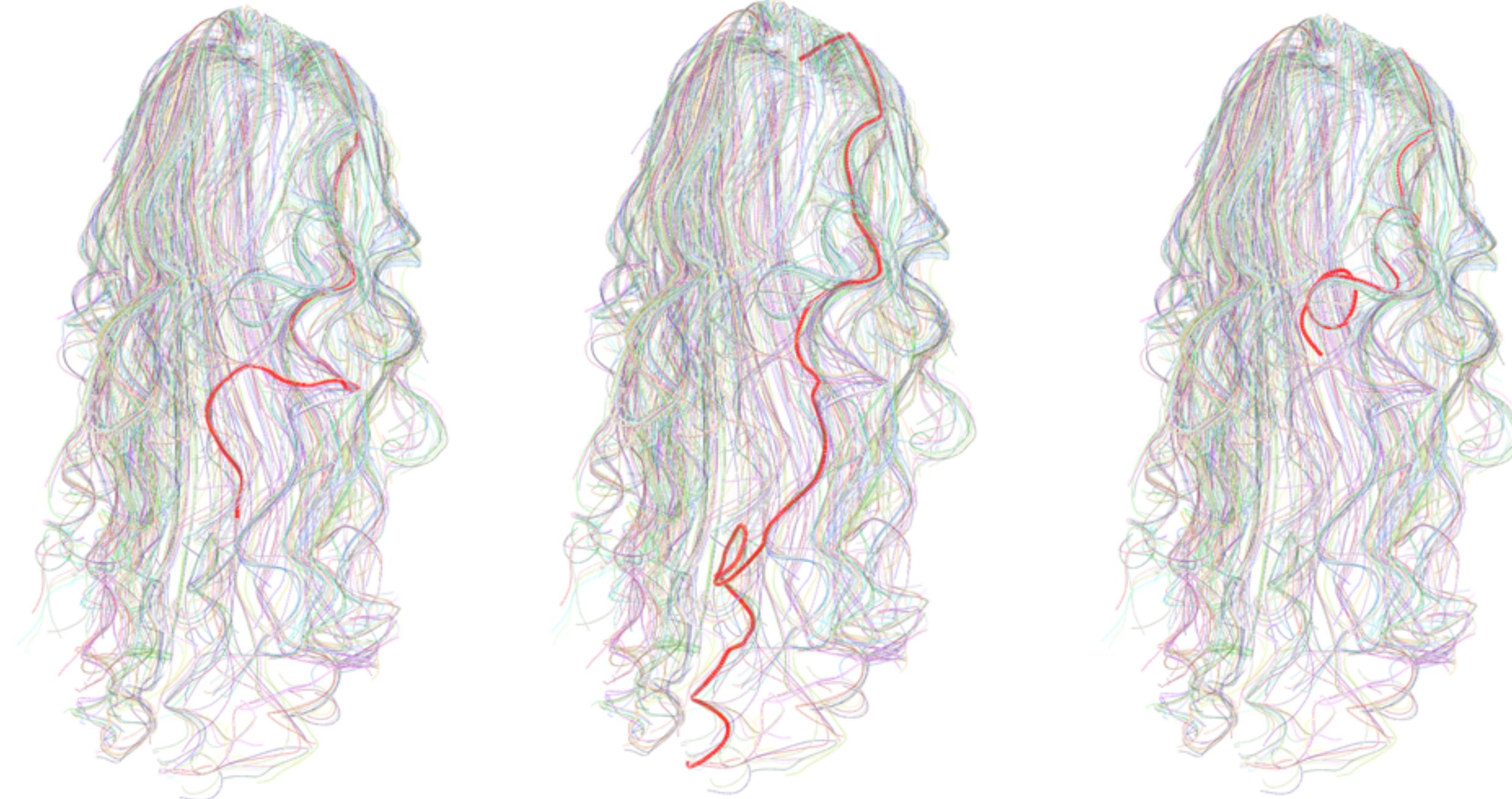
[Paris et al. 2008]



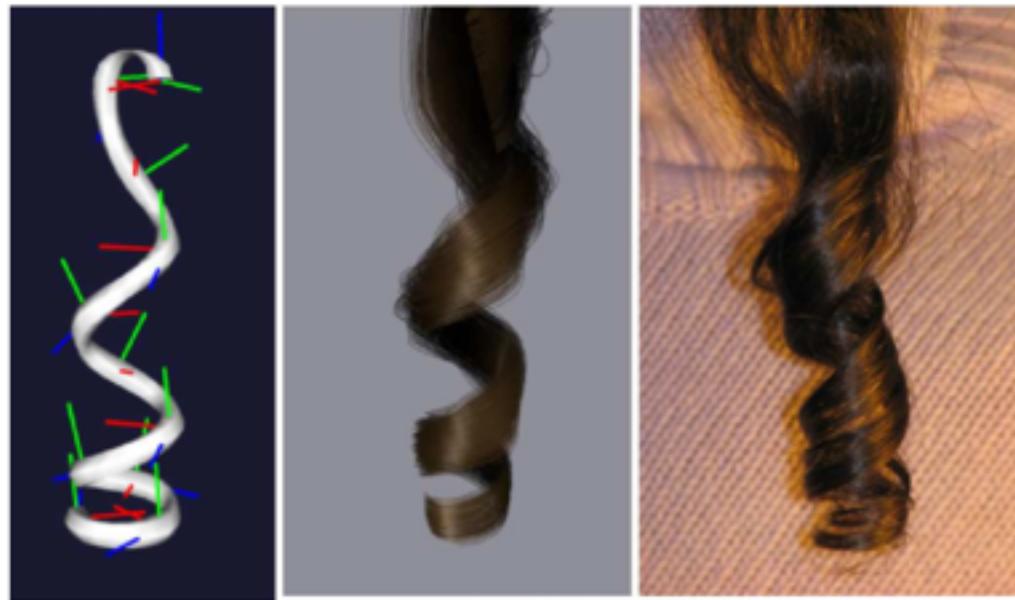
[Luo et al. 2013]

# Motivation

Implausible structures in the output [Luo et al. 2013]



# Related Work: Hair Simulation



[Bertails et al. 2005]



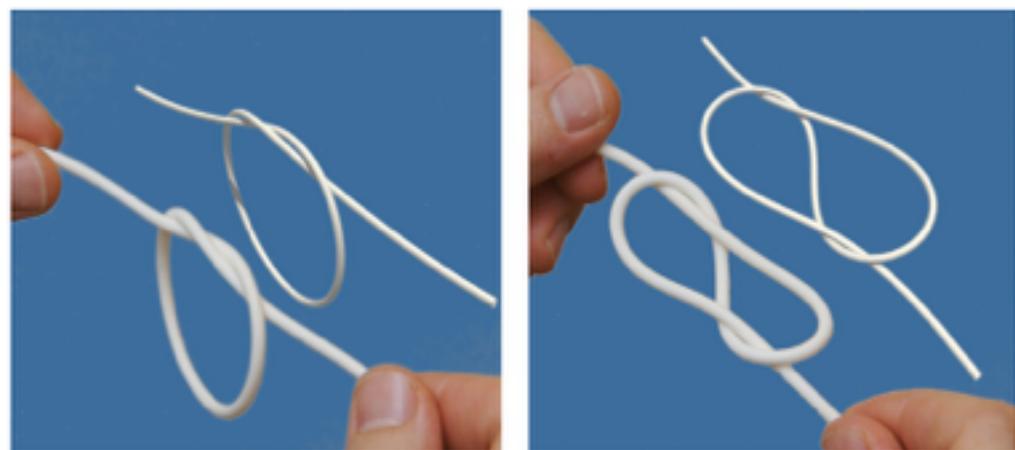
[Hadap et al. 2005]



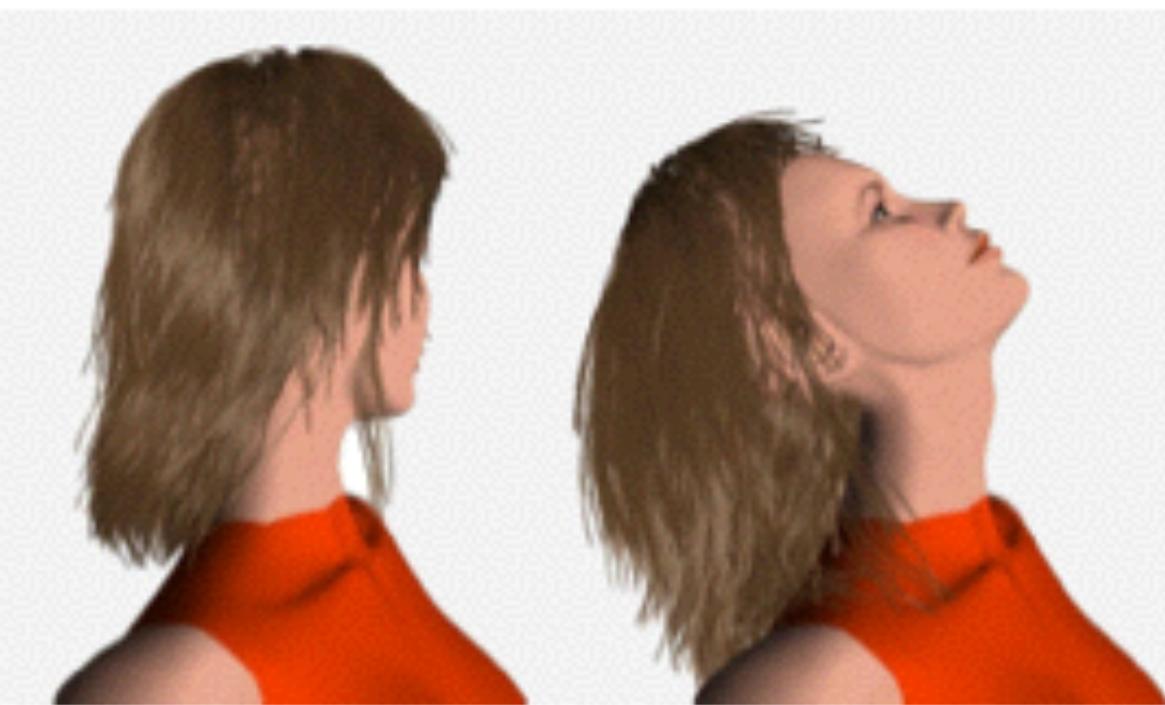
[Bertails et al. 2006]



[Selle et al. 2005]



[Bergou et al. 2008]



[Derouet et al. 2013]

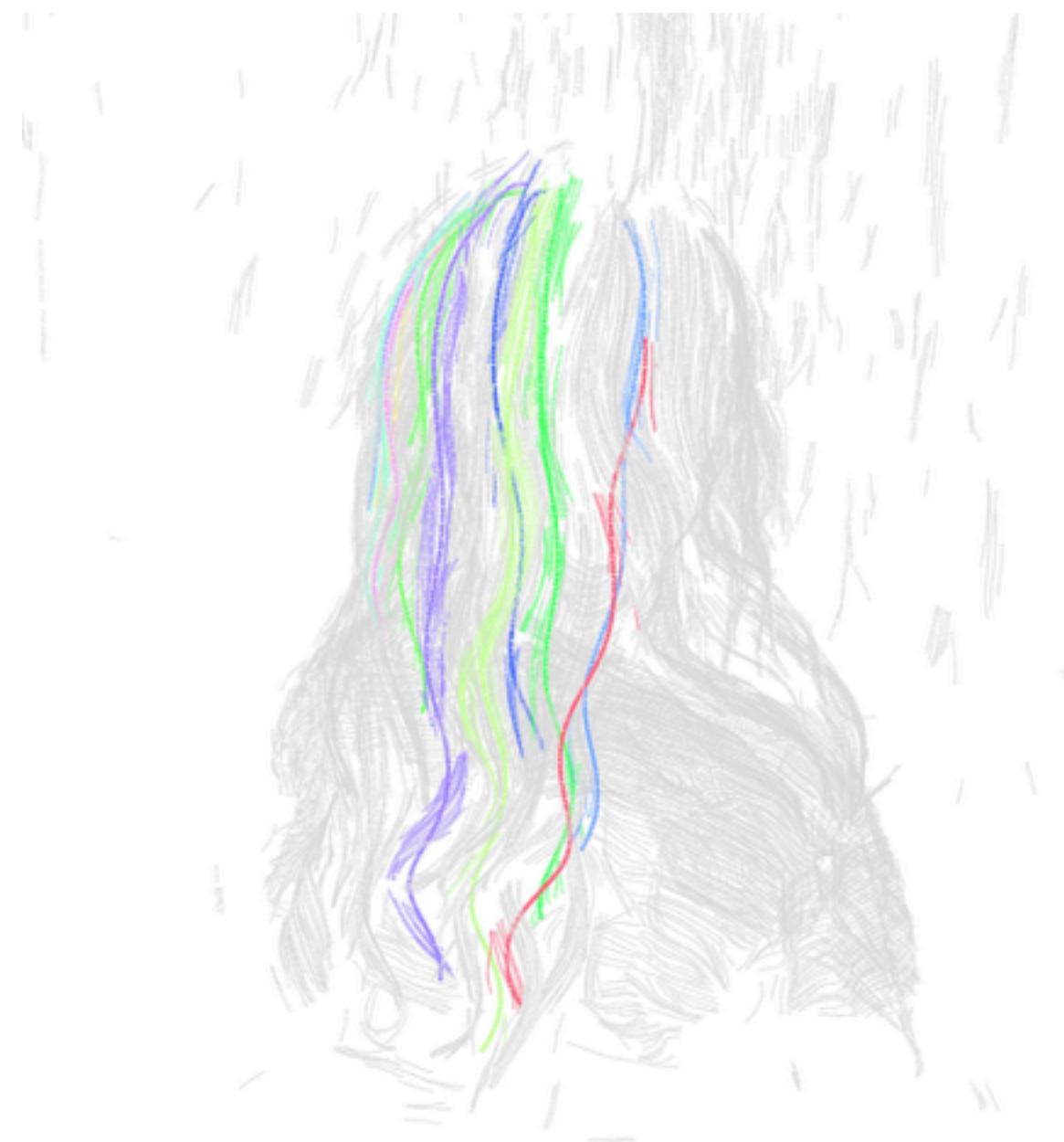
# Motivation

Tedious manual clean-up of outliers



# Key Idea

Database of plausible strands as structure reference



Cover strands

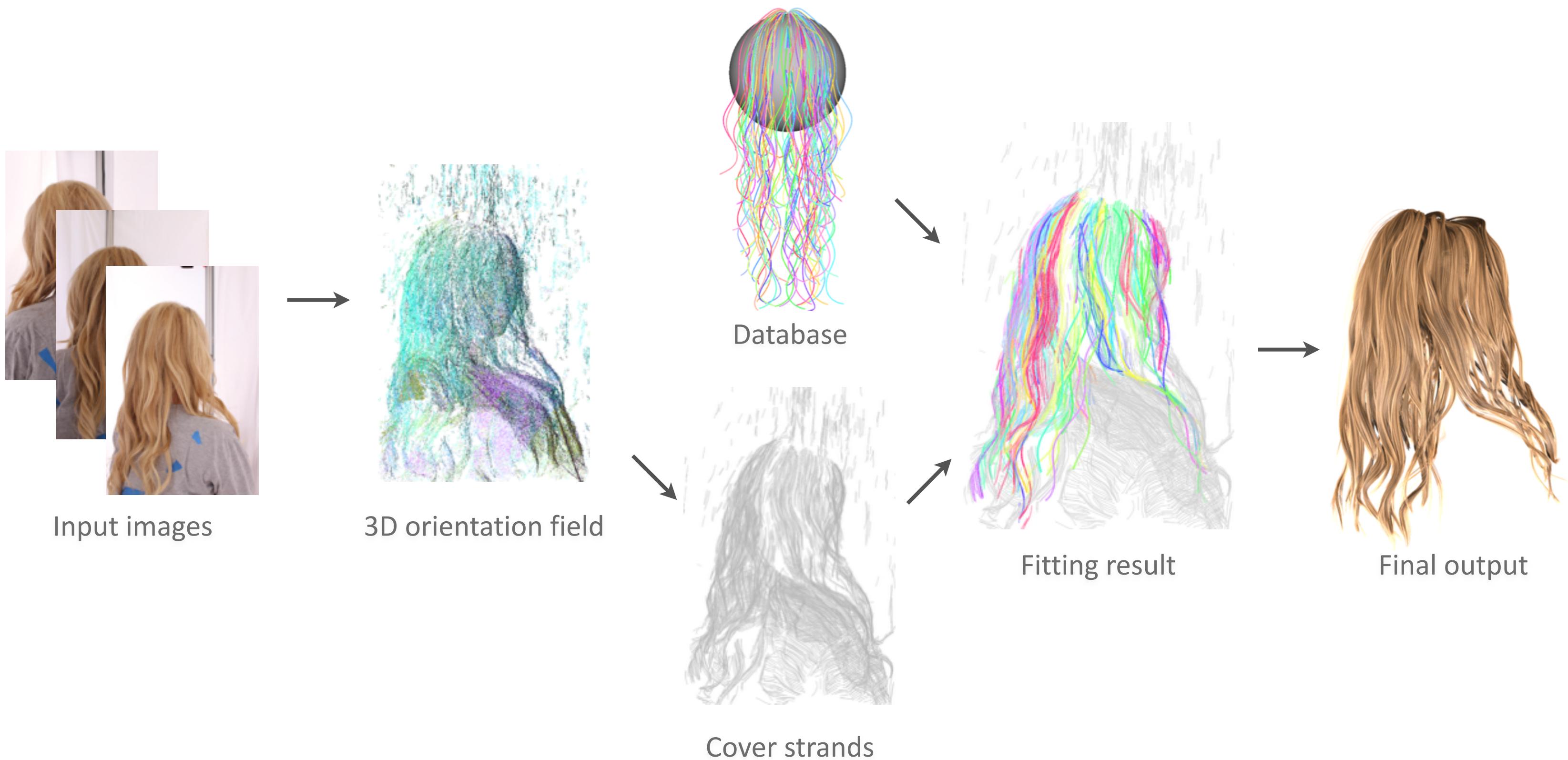


Simulated examples



Reconstruction result

# Overview



# Capture Setup

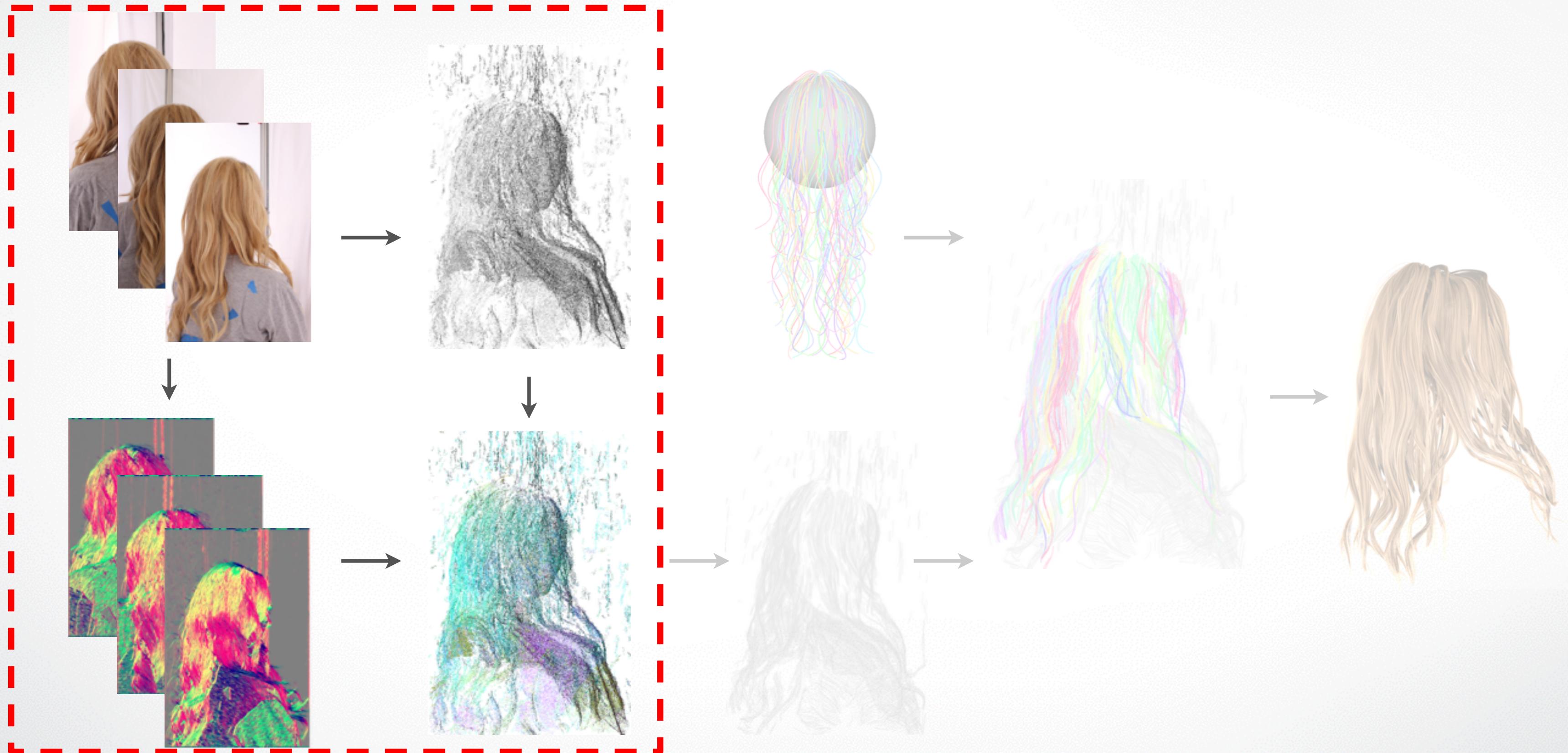


Multi-view stereo



Input images

# Point Cloud Reconstruction

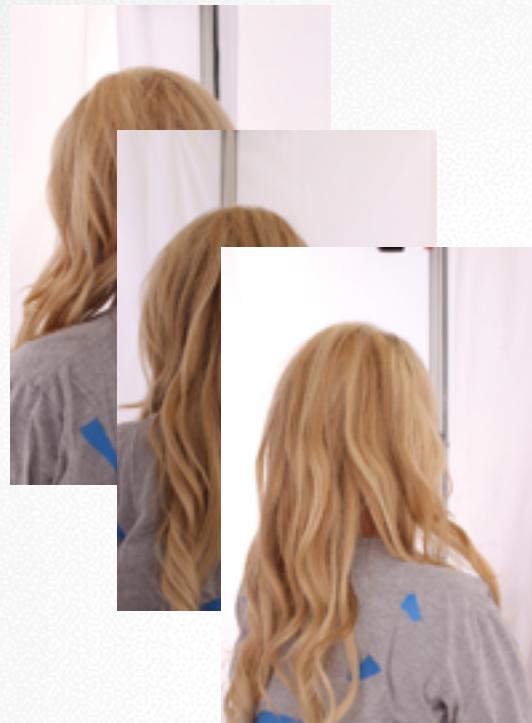


# Point Cloud Reconstruction



PMVS [Furukawa et al. 2010]  
MLS [Levin et al. 1998]

# Point Cloud Reconstruction



PMVS

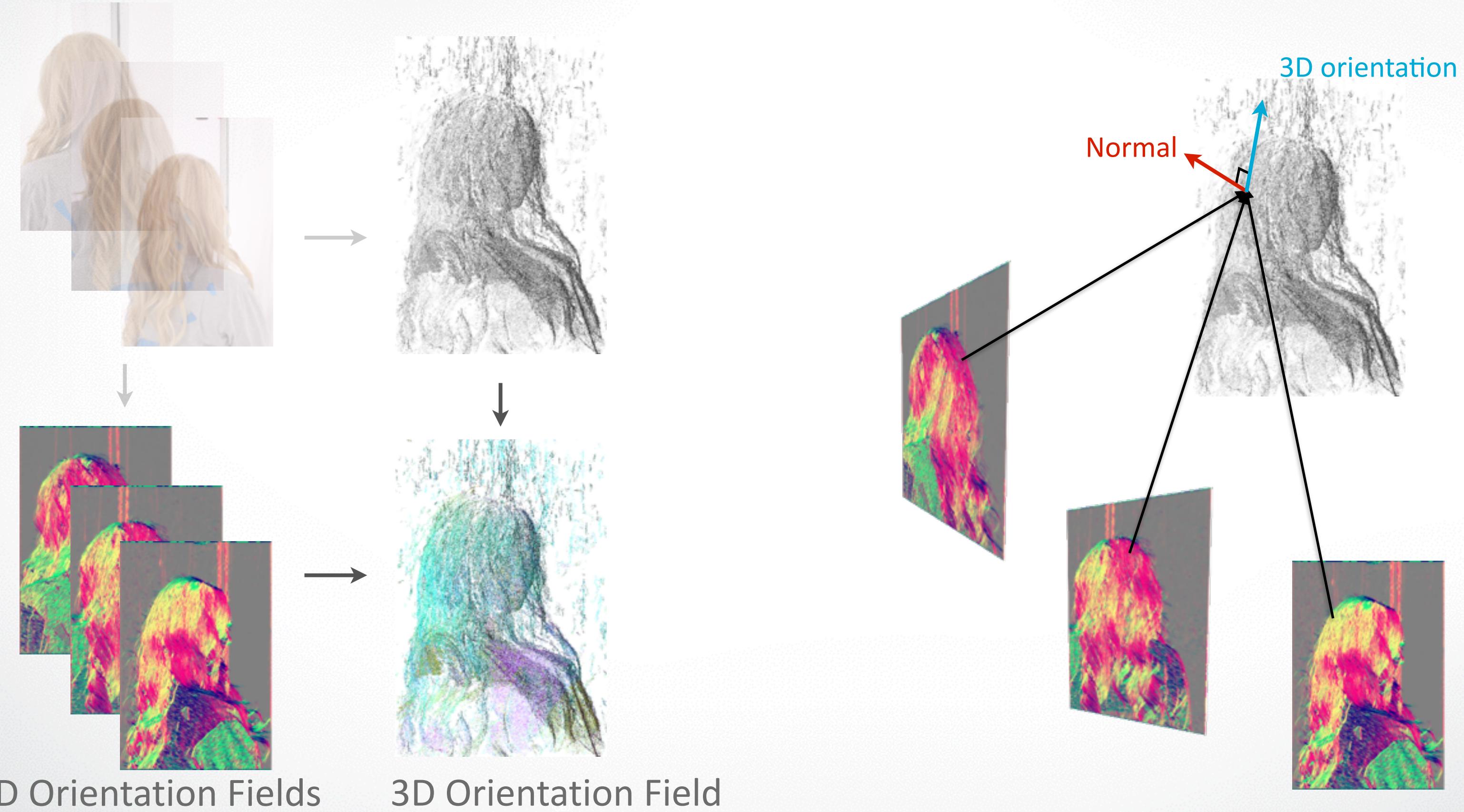
MLS [Levin et al. 1998]



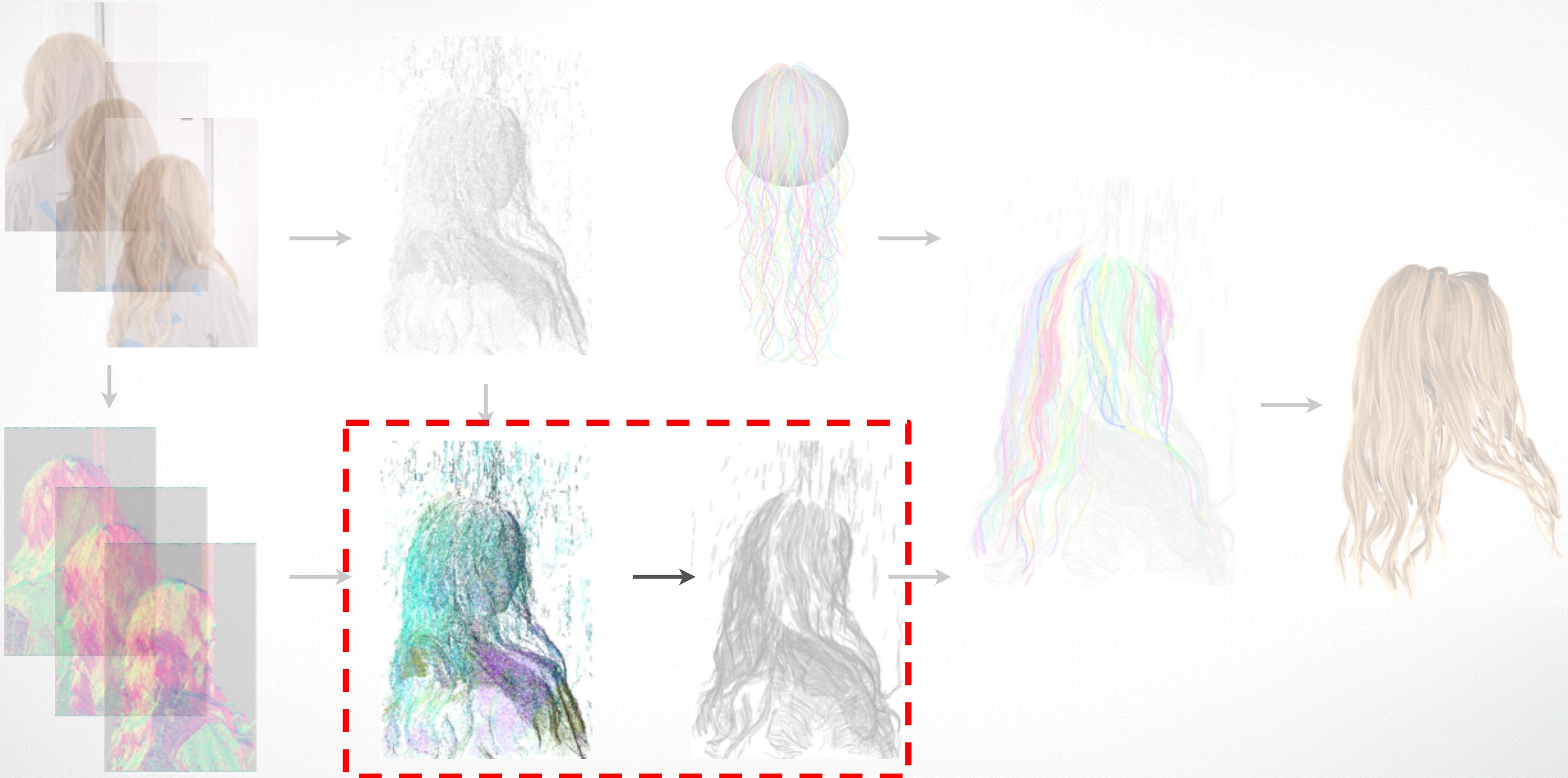
2D Orientation Fields

Detect dominant local orientation [Pair et al. 2004]

# Point Cloud Reconstruction



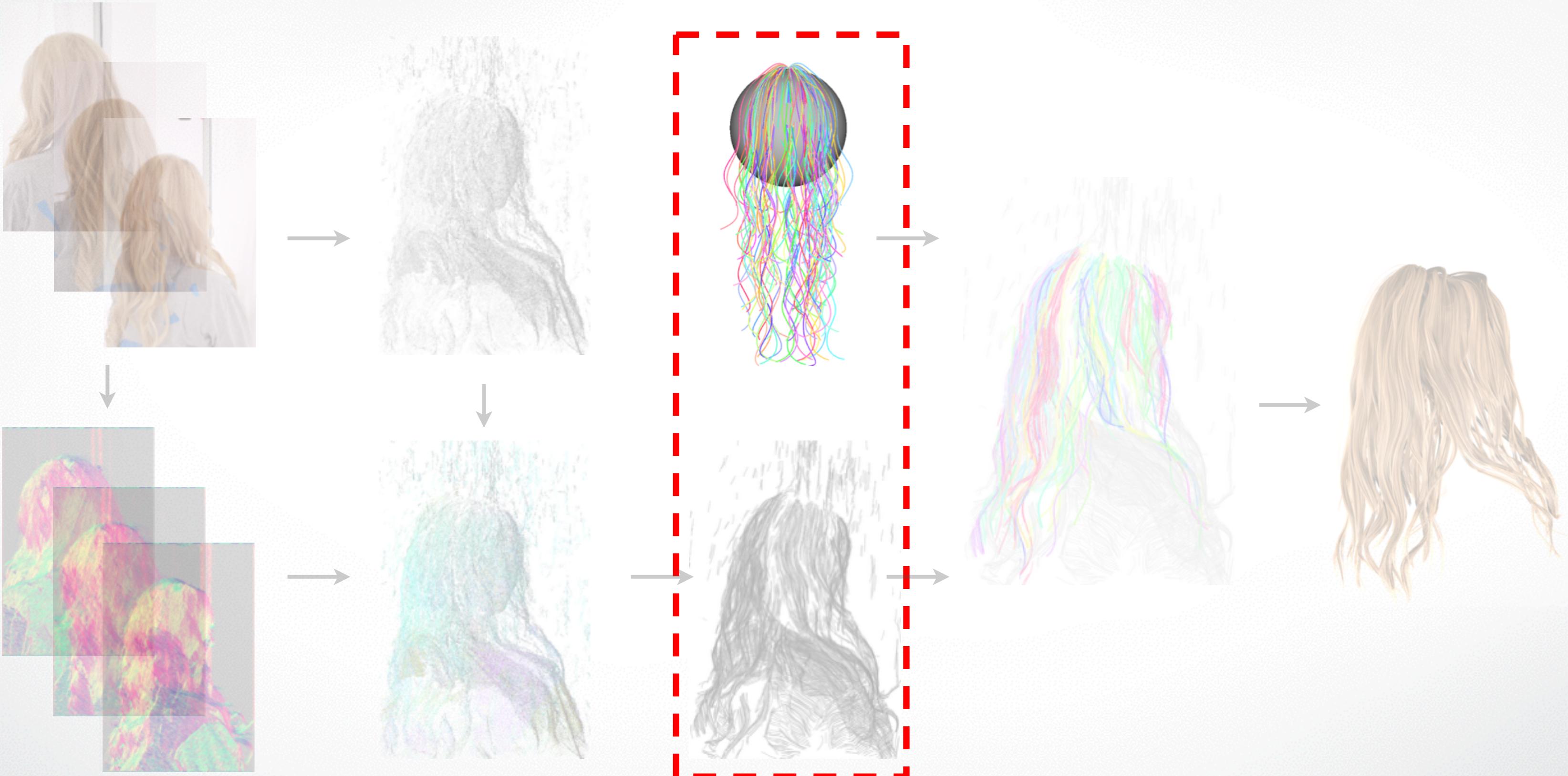
# Cover Strand Generation



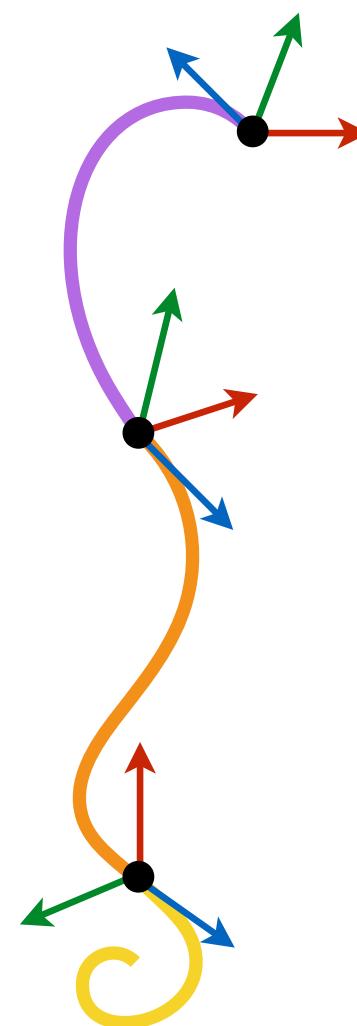
# Cover Strand Generation



# Strand Simulation



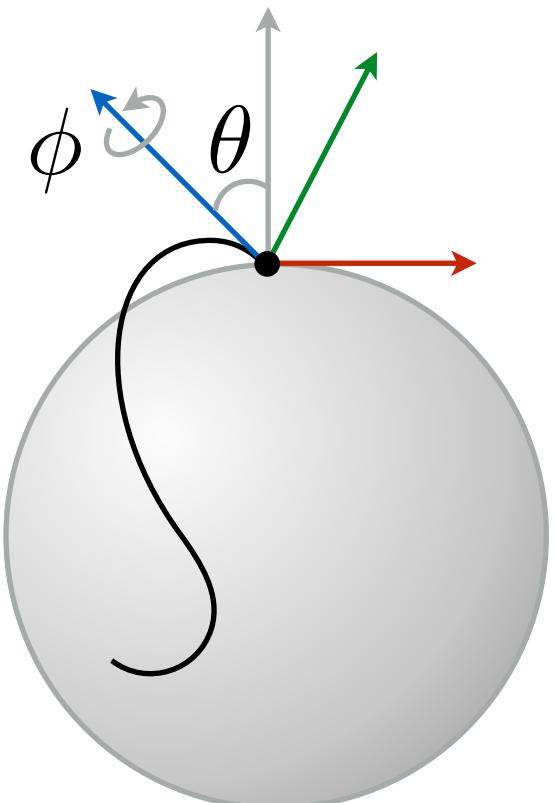
# Strand Simulation



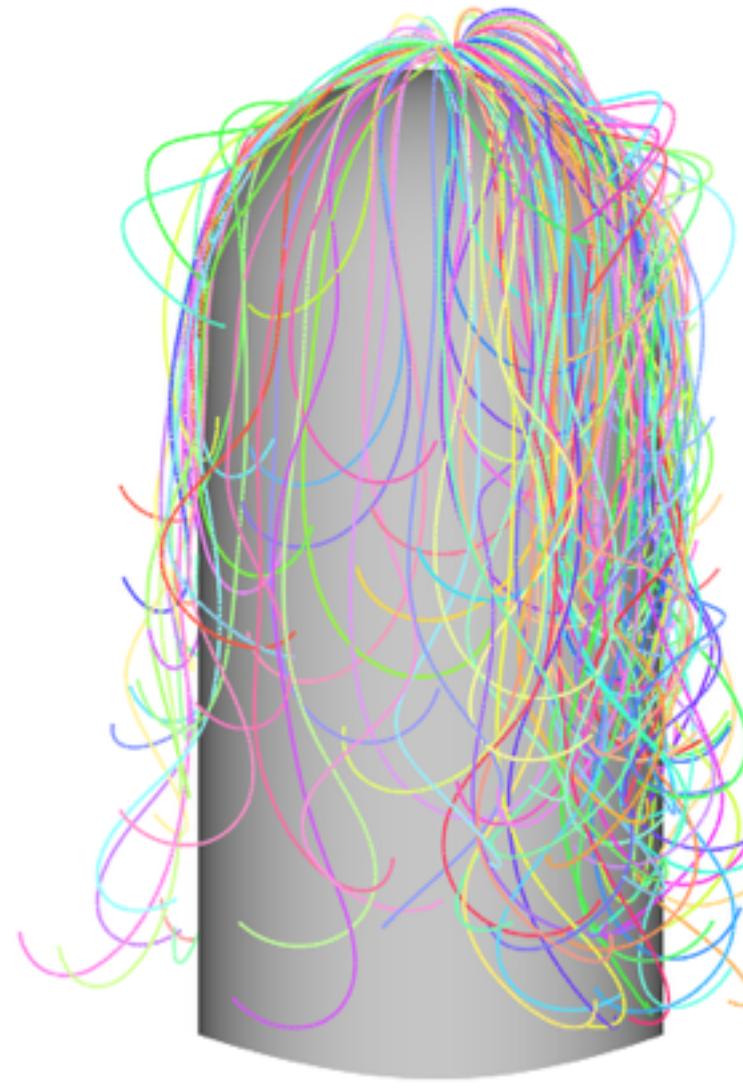
(a) Super-Helices  
[Bertails et al. 2005]



(b) Cylindric  
boundary



(c) Spheric  
boundary

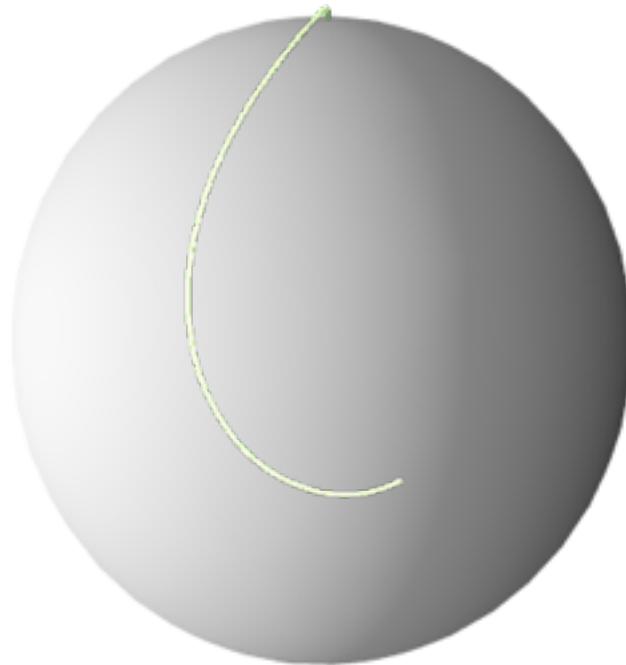


(d) Simulated databases

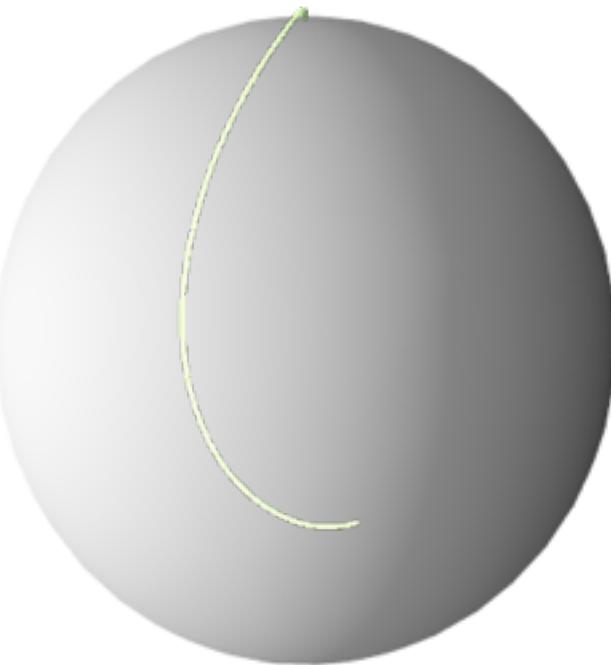


# Strand Simulation

## Different simulation parameters



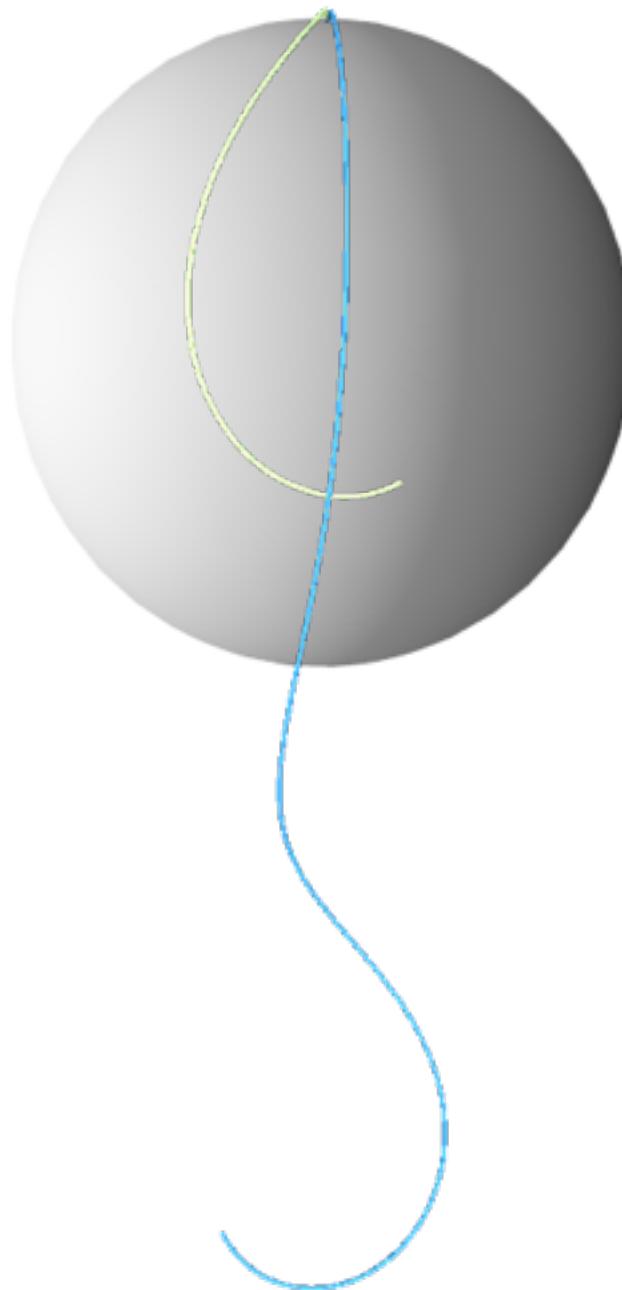
*length  $L = 100\text{mm}$*   
*curvature  $k = 0.04\text{mm}^{-1}$*   
*stiffness = 2.0*



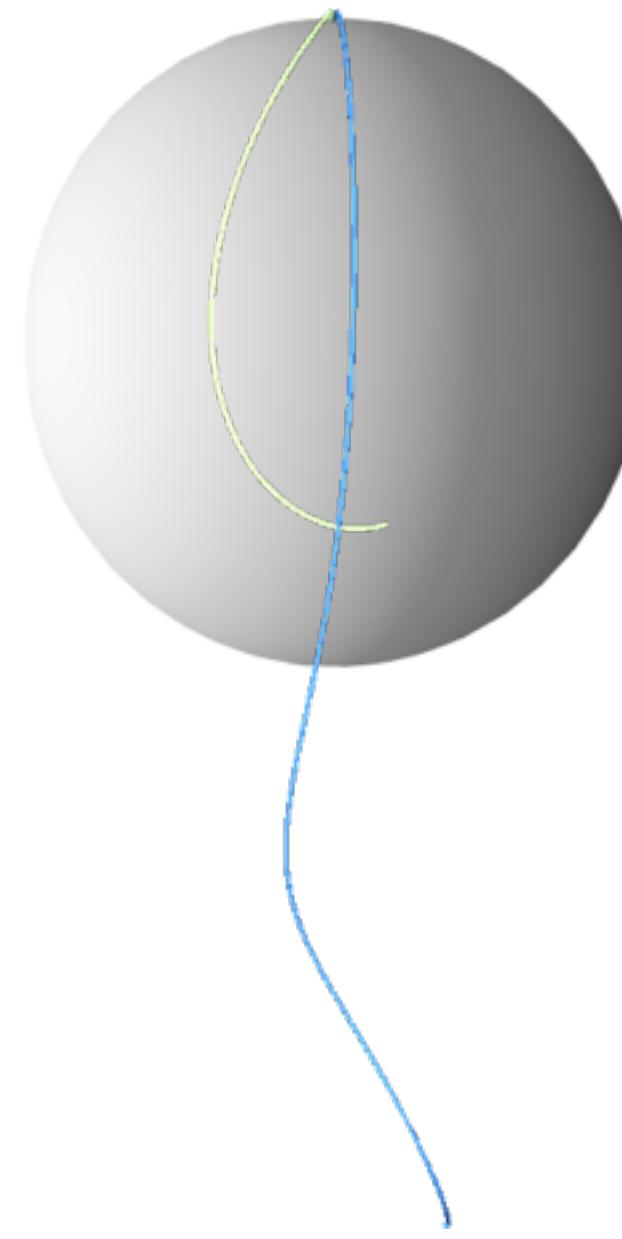
*length  $L = 100\text{mm}$*   
*curvature  $k = 0.04\text{mm}^{-1}$*   
*stiffness = 1.5*

# Strand Simulation

## Different simulation parameters



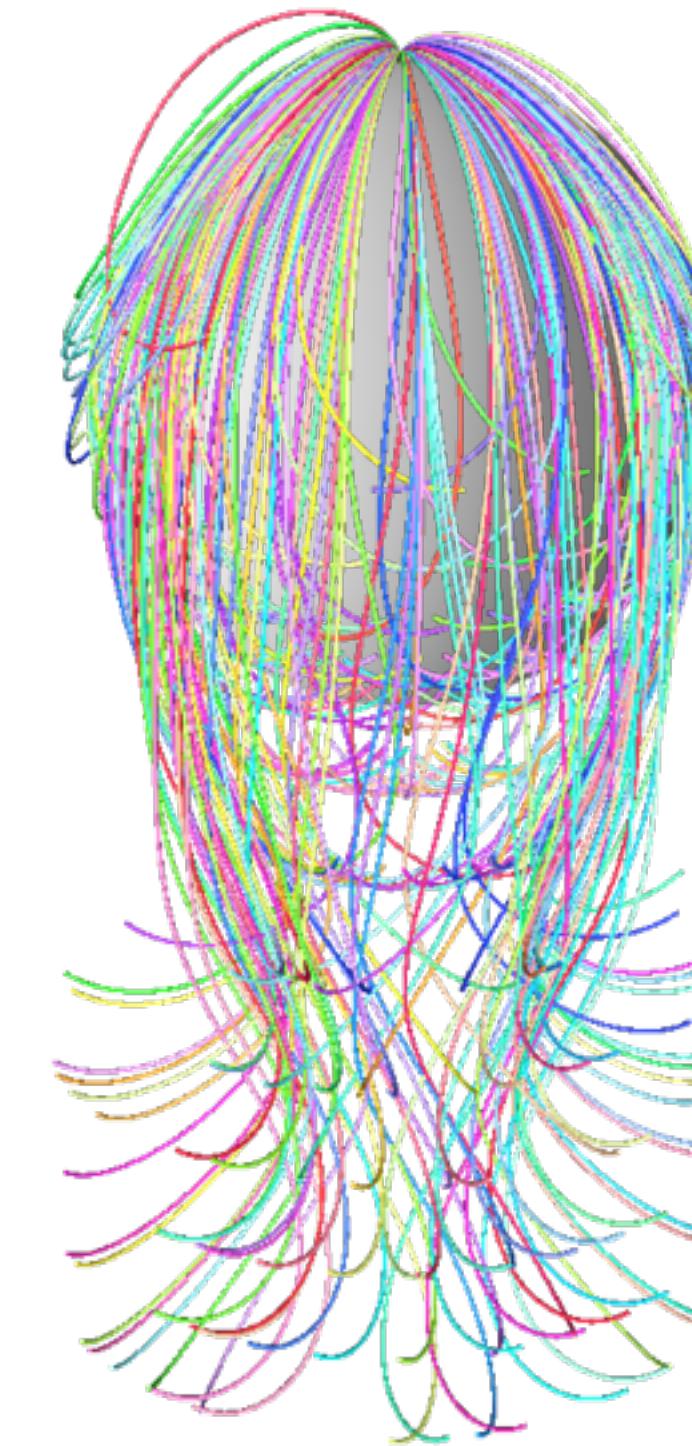
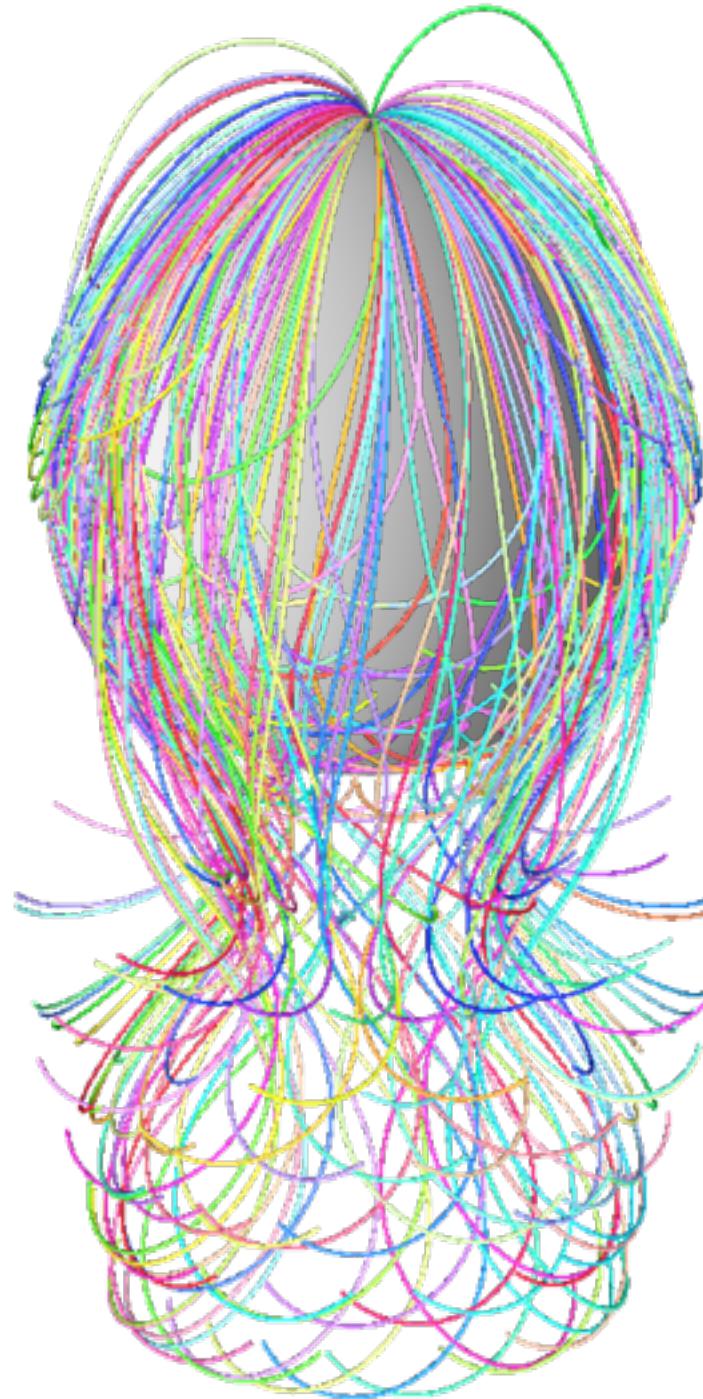
*length  $L = 400\text{mm}$*   
*curvature  $k = 0.04\text{mm}^{-1}$*   
*stiffness = 2.0*



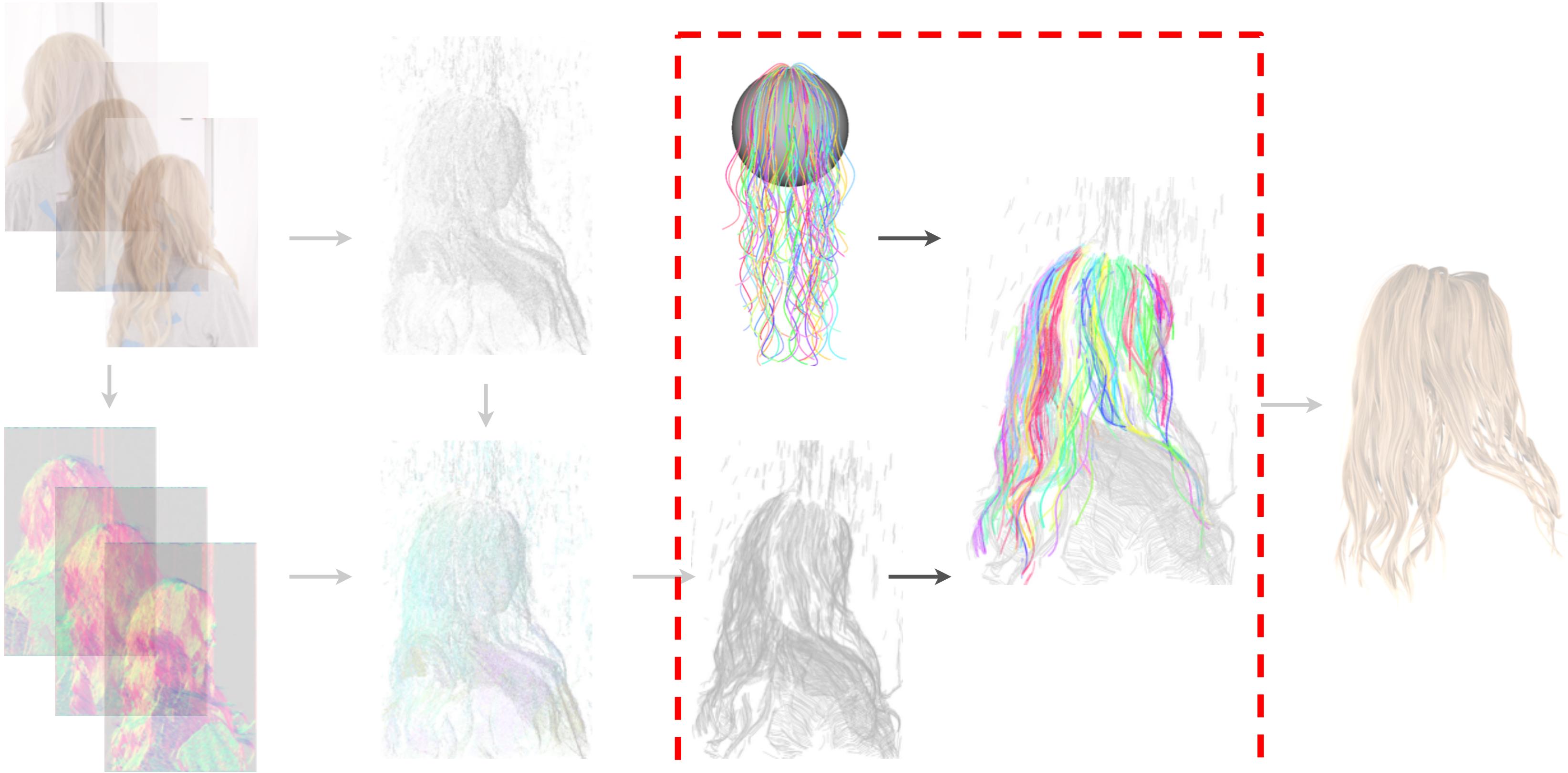
*length  $L = 400\text{mm}$*   
*curvature  $k = 0.04\text{mm}^{-1}$*   
*stiffness = 1.5*

# Strand Simulation

## Different simulation parameters

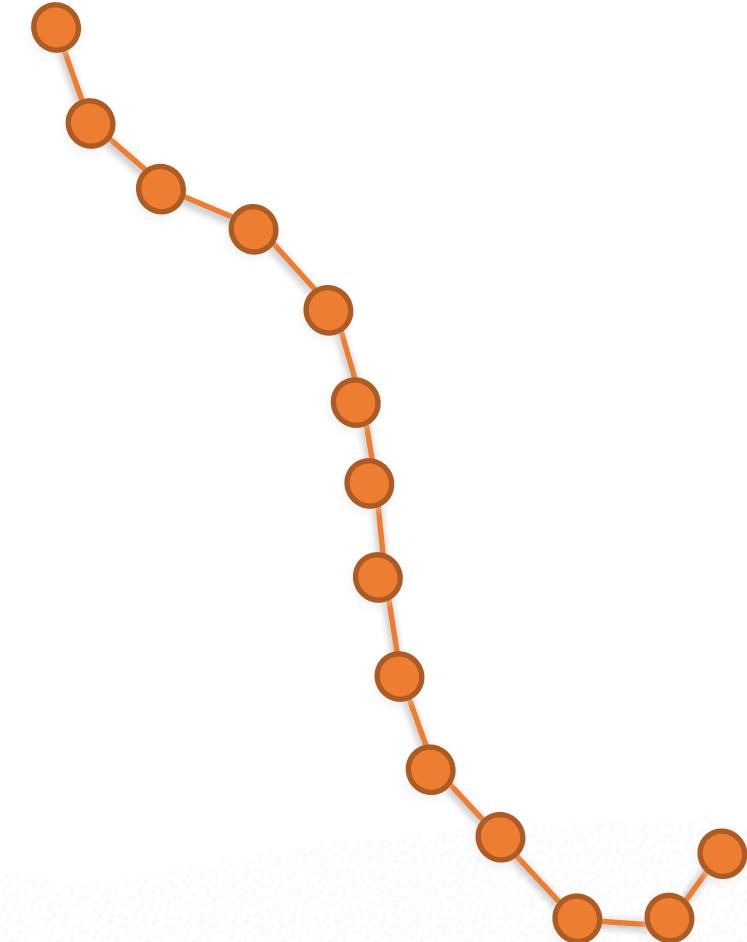


# Strand Fitting



# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]



Example strand

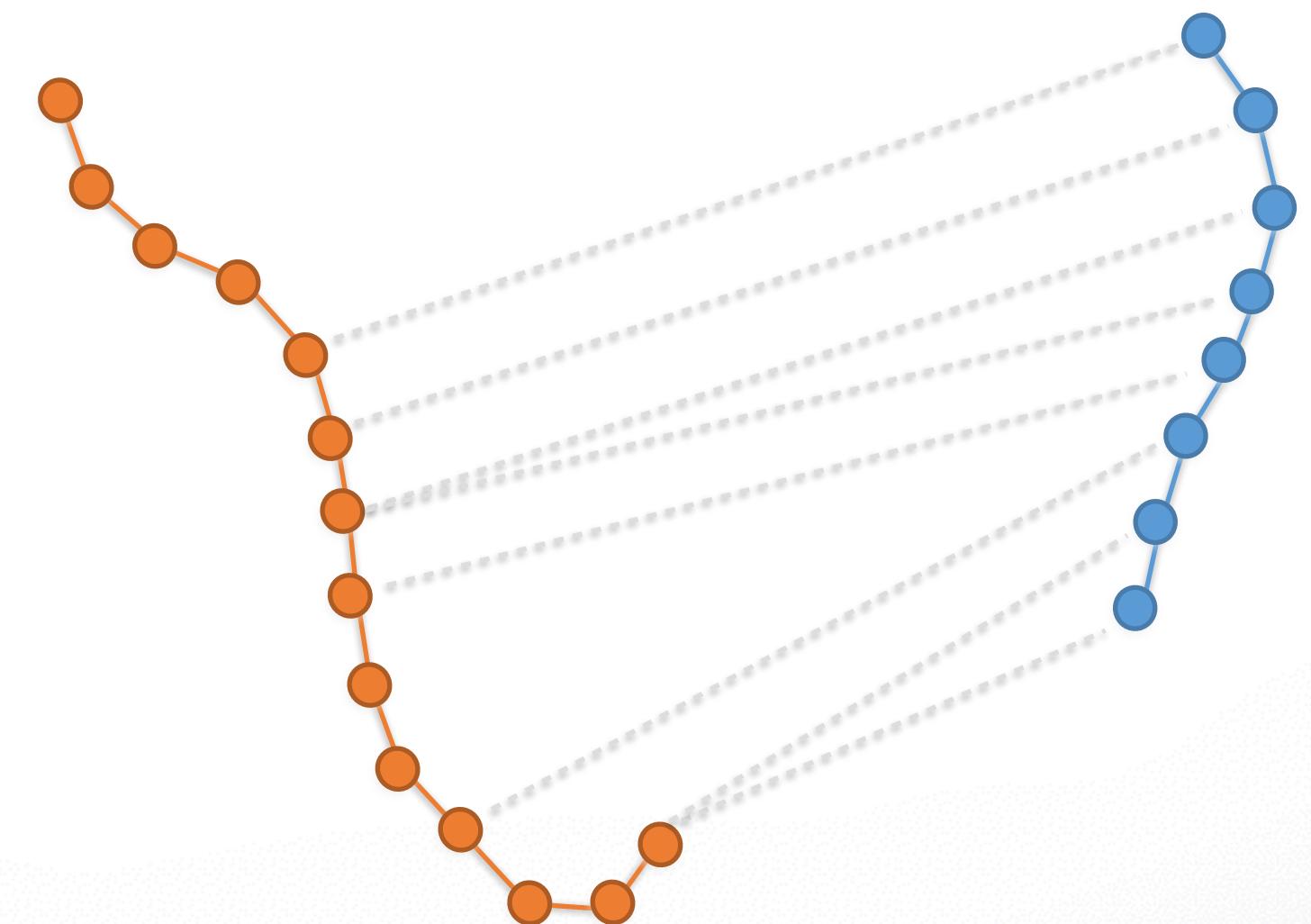


Cover strands

# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]

Correspondence



Example strand

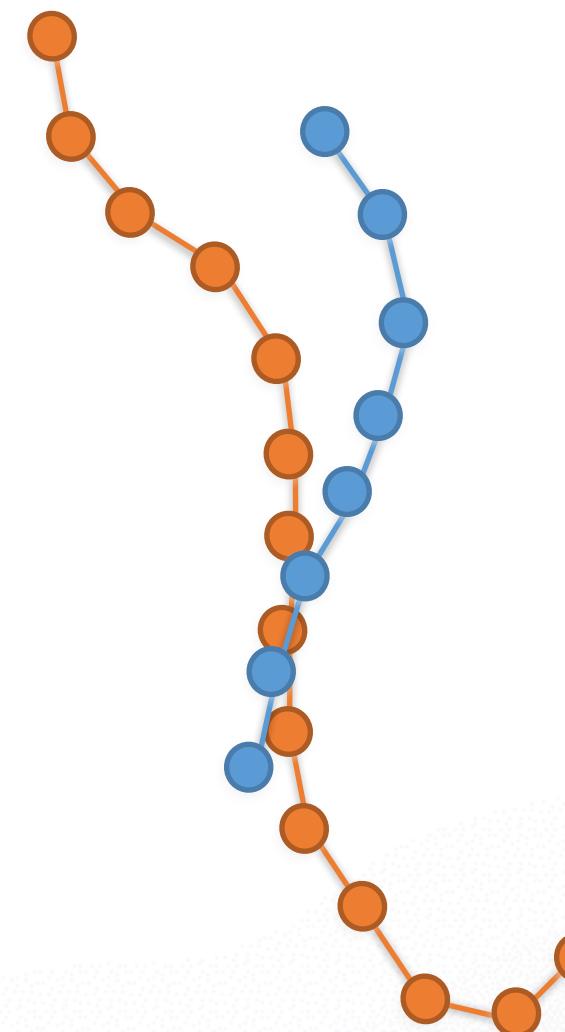
Cover strands

# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]

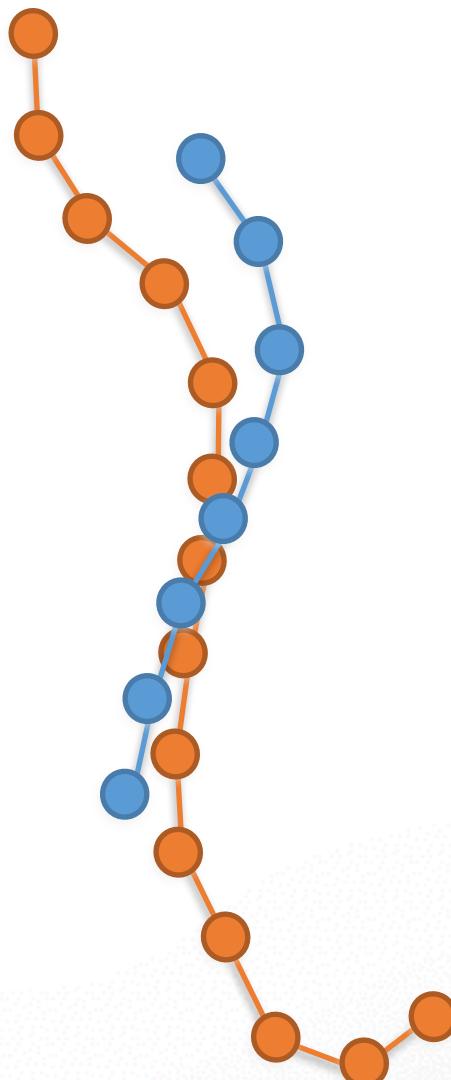
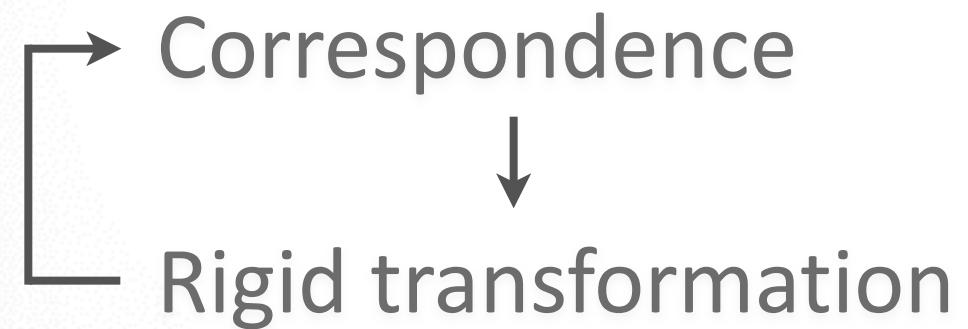
Correspondence

Rigid transformation



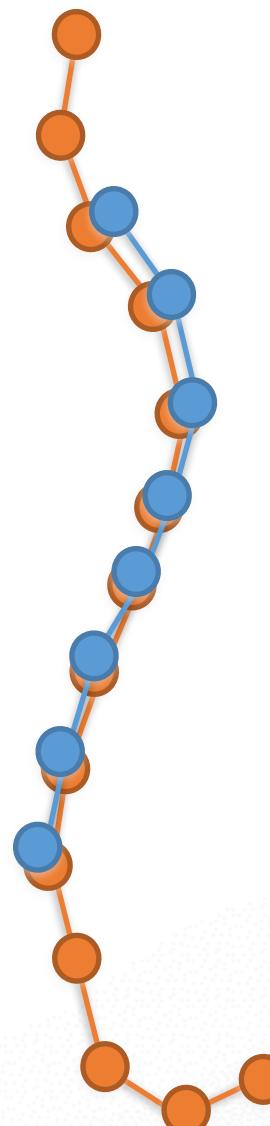
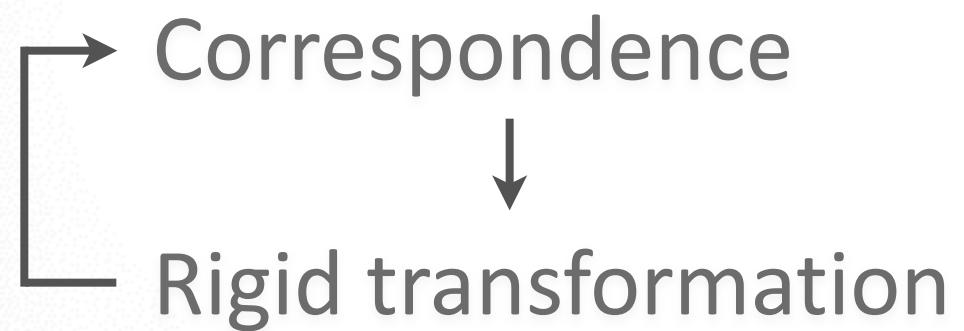
# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]



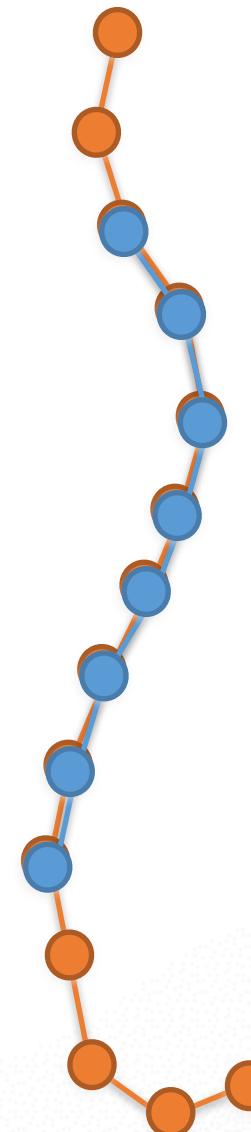
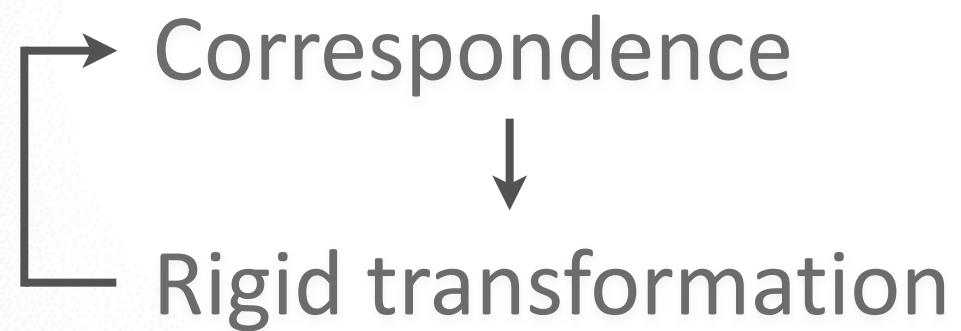
# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]



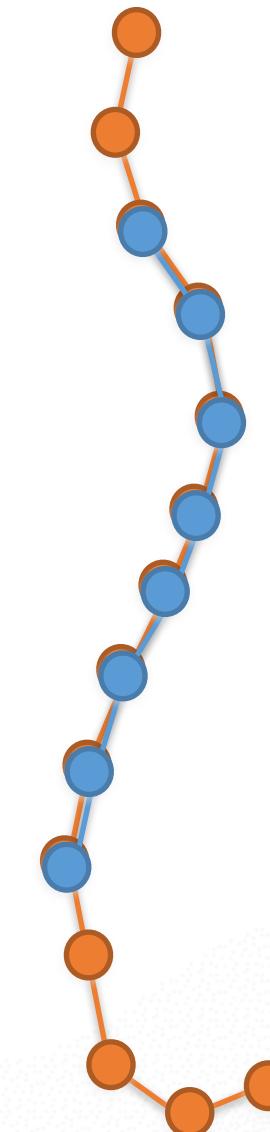
# Strand Fitting

Iterative Closest Point method [Besl and McKay 1992]



# Strand Fitting

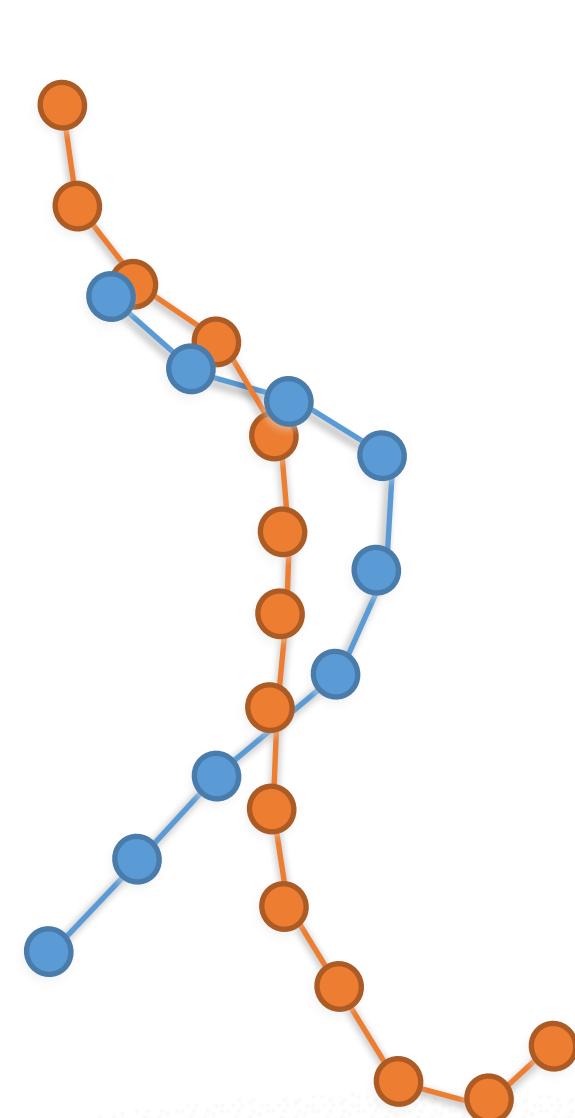
# Fitting error < threshold



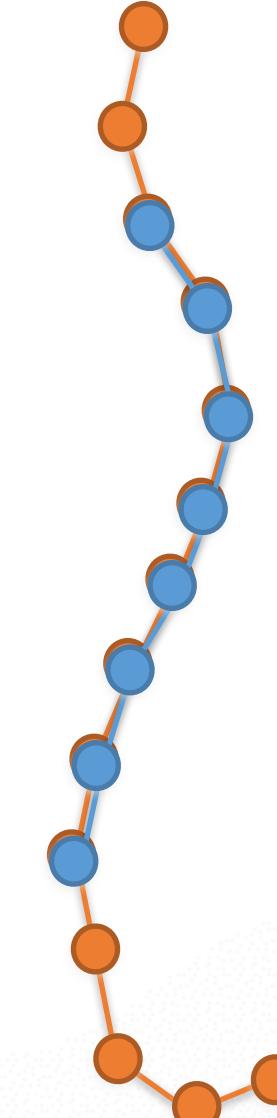
# Valid vote

# Strand Fitting

Fitting error  $\geq$  threshold



Invalid vote



Valid vote

# Strand Fitting

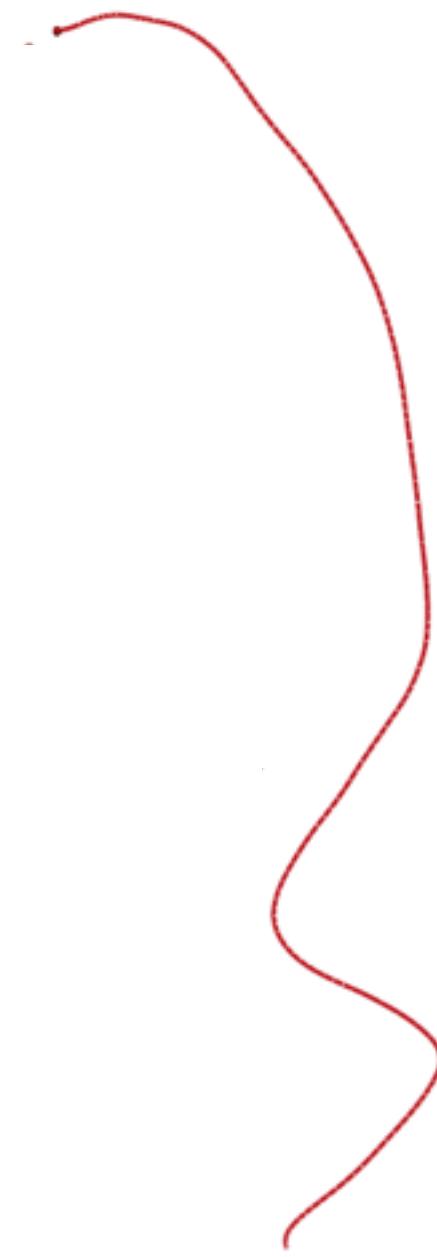


Example strands

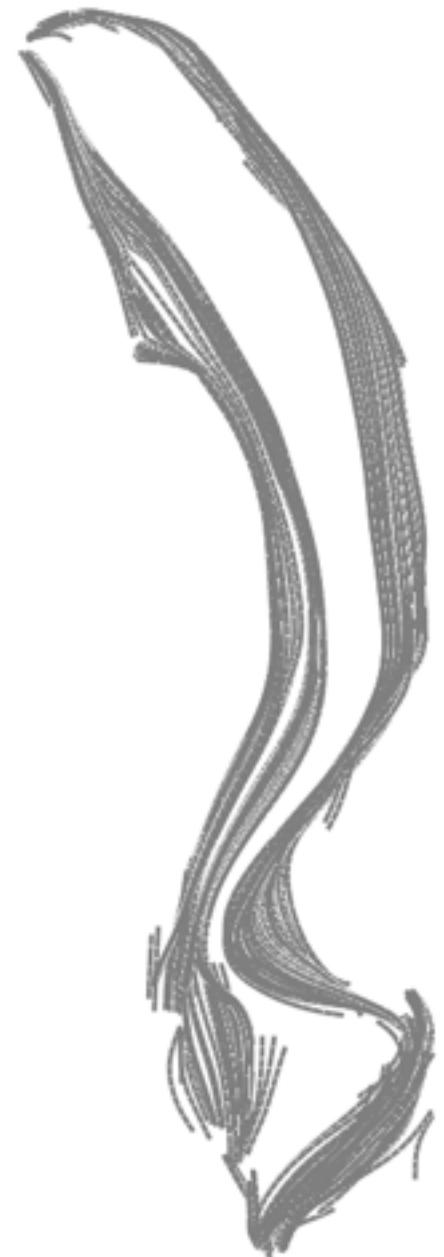


Cover strands

# Strand Fitting



Example strand



Cover strands

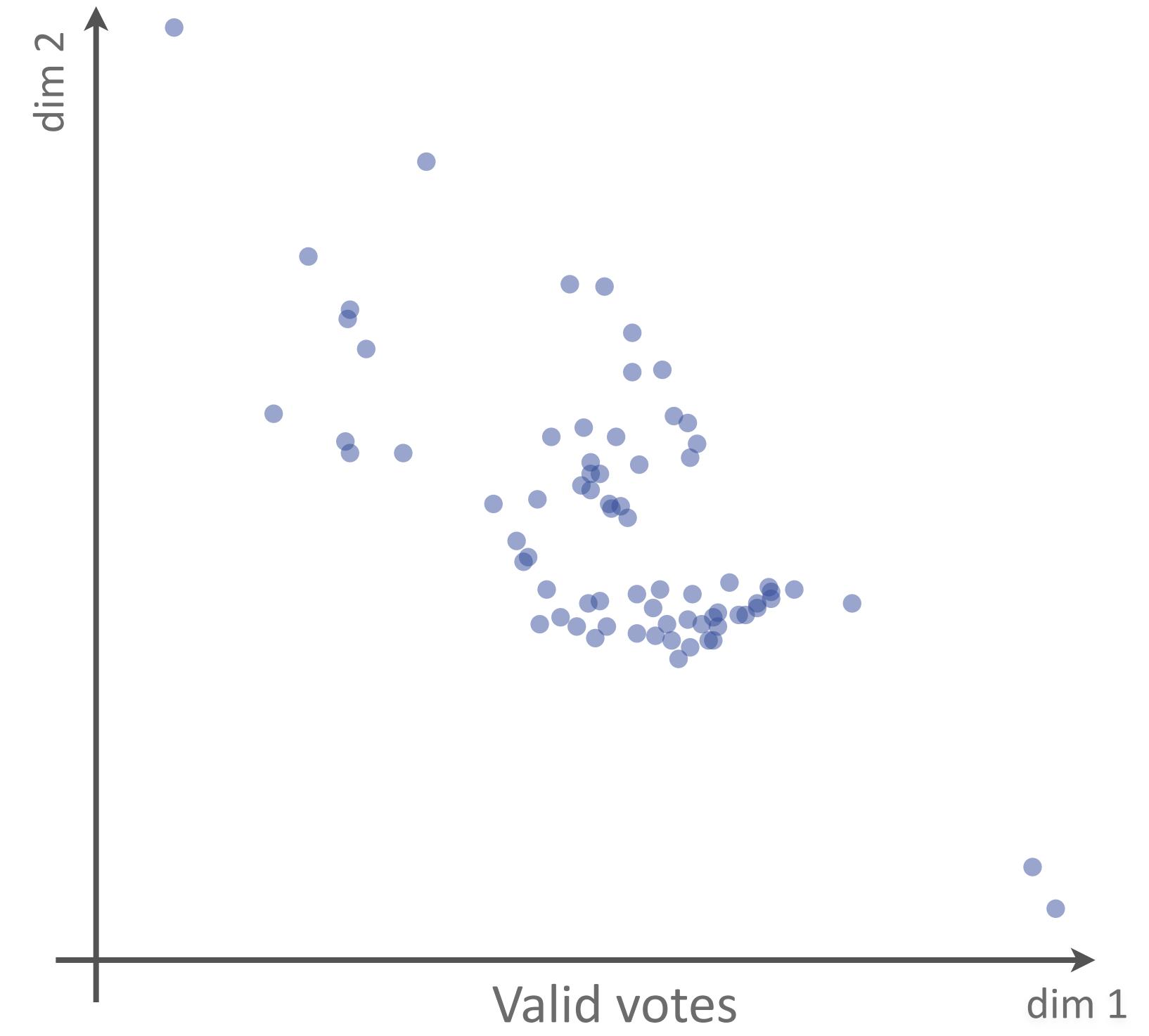
# Strand Fitting



Example strand



Cover strands



Valid votes

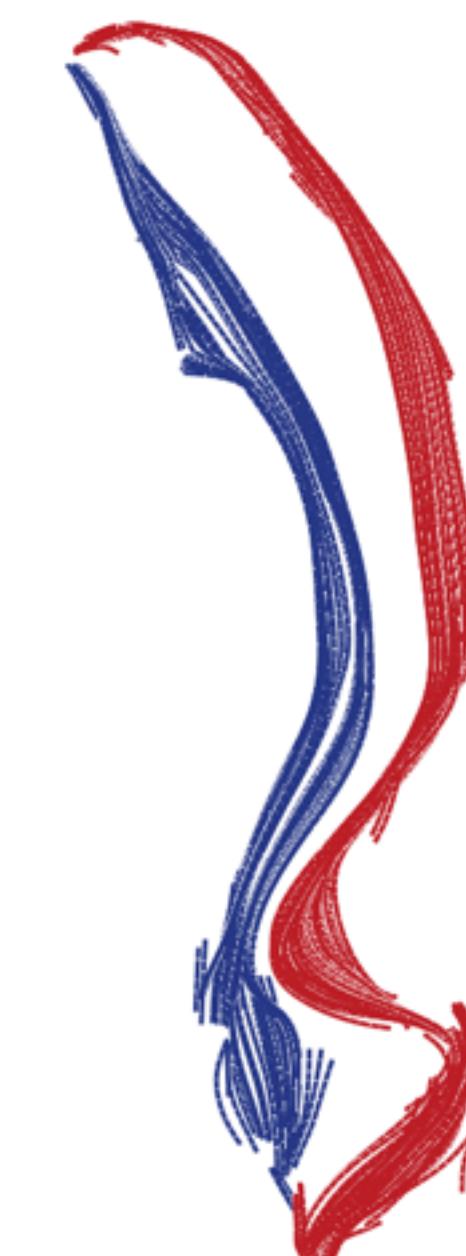
dim 1

dim 2

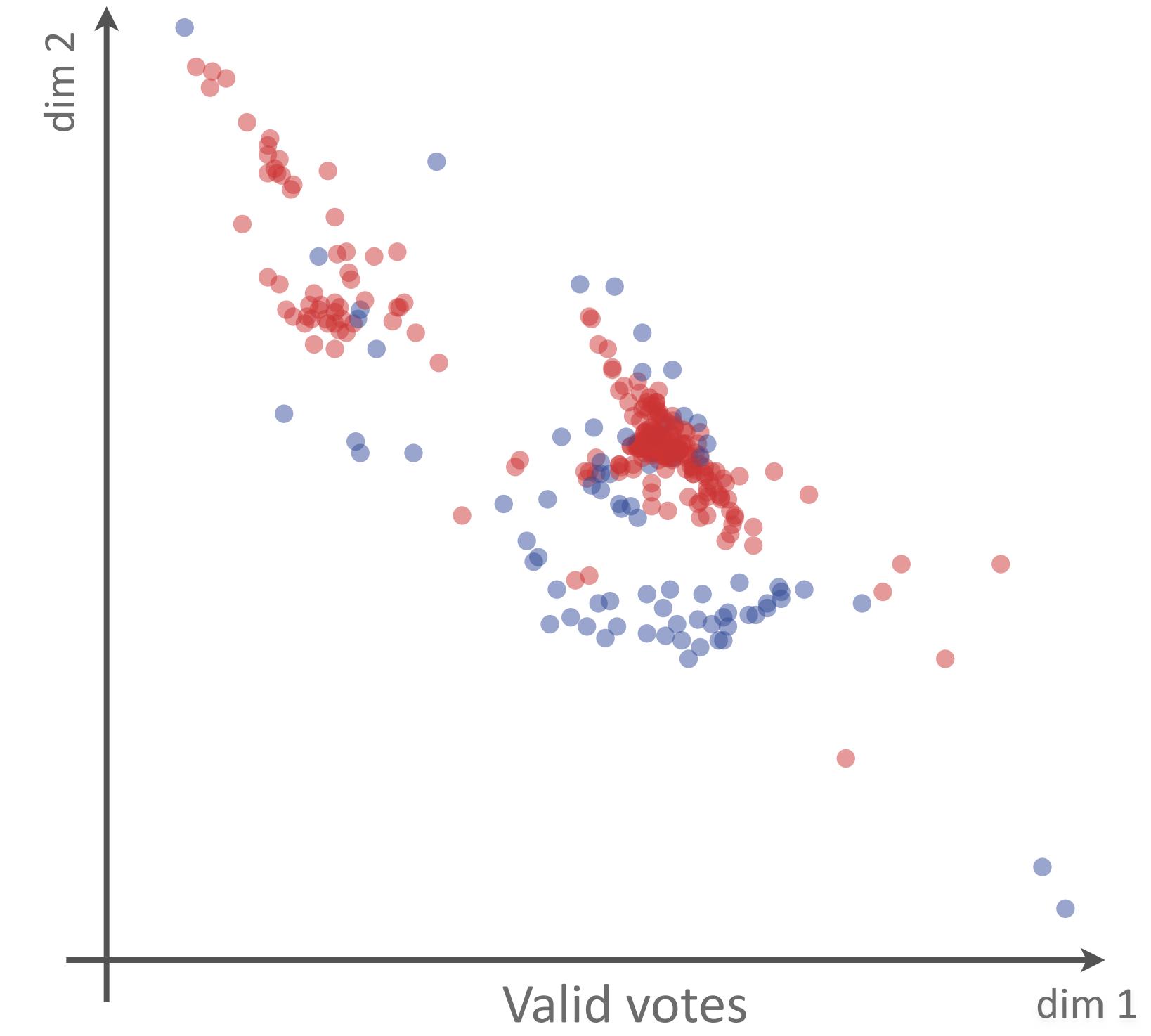
# Strand Fitting



Example strand



Cover strands



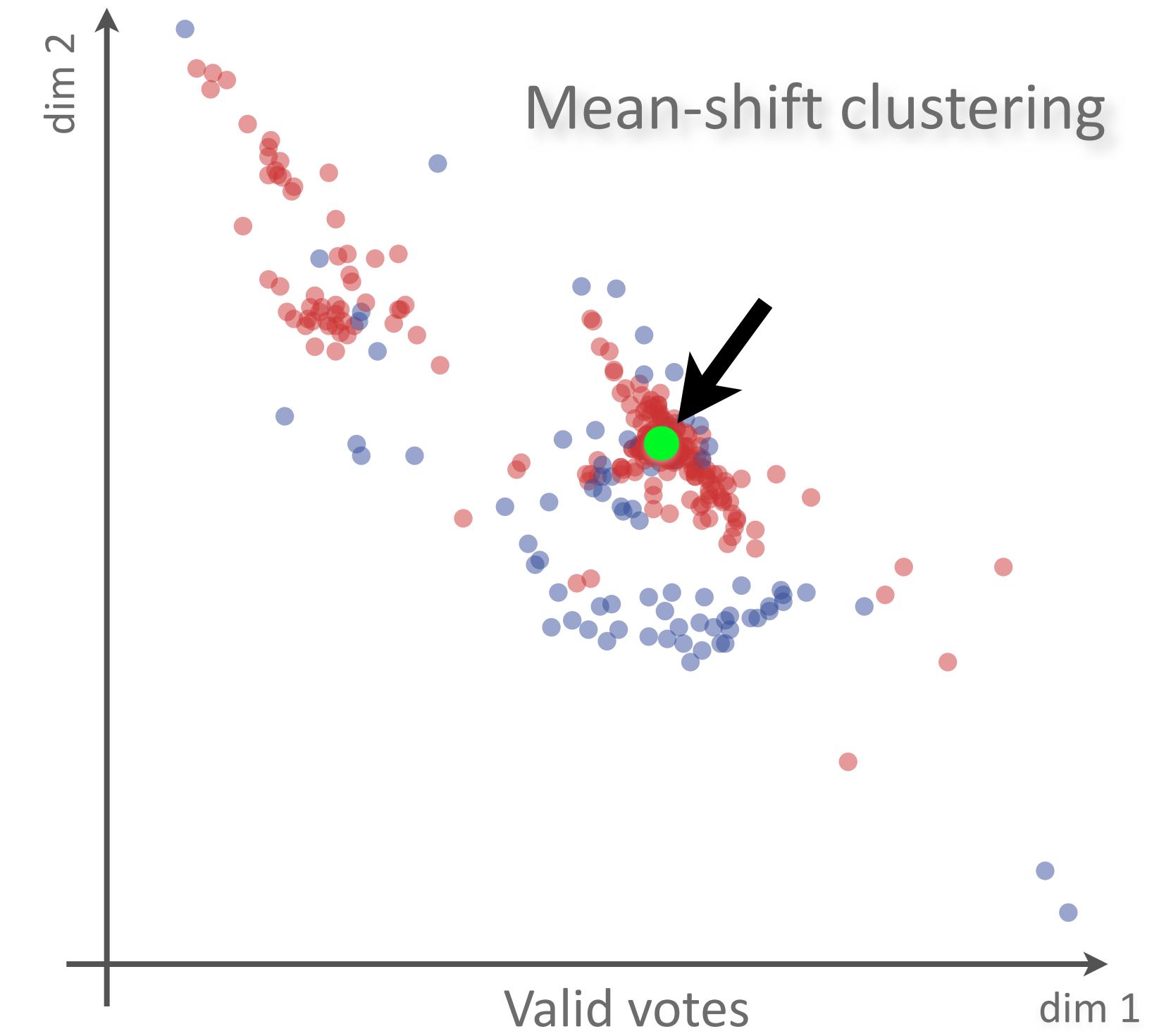
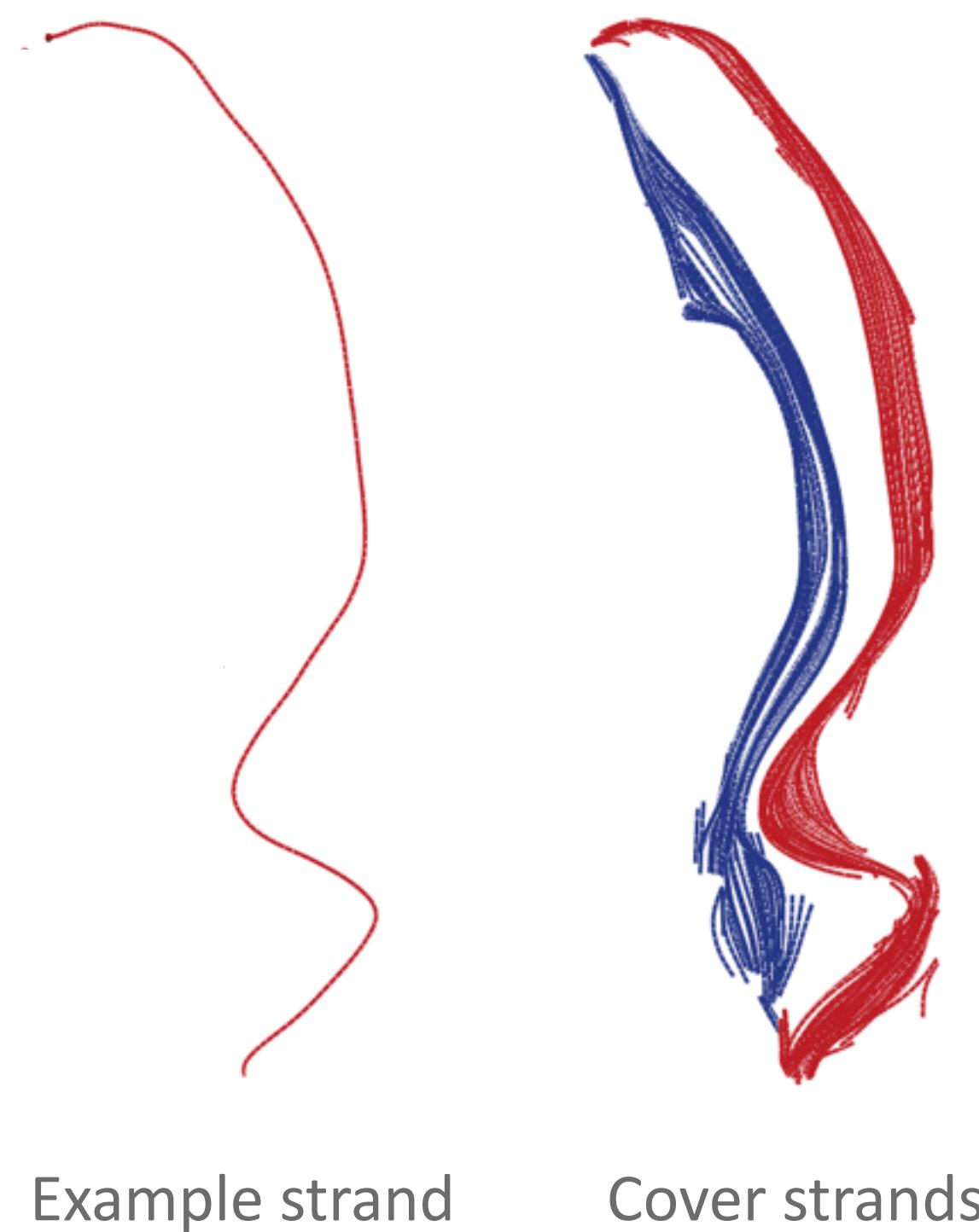
Valid votes

dim 1

dim 2

dim 1

# Strand Fitting



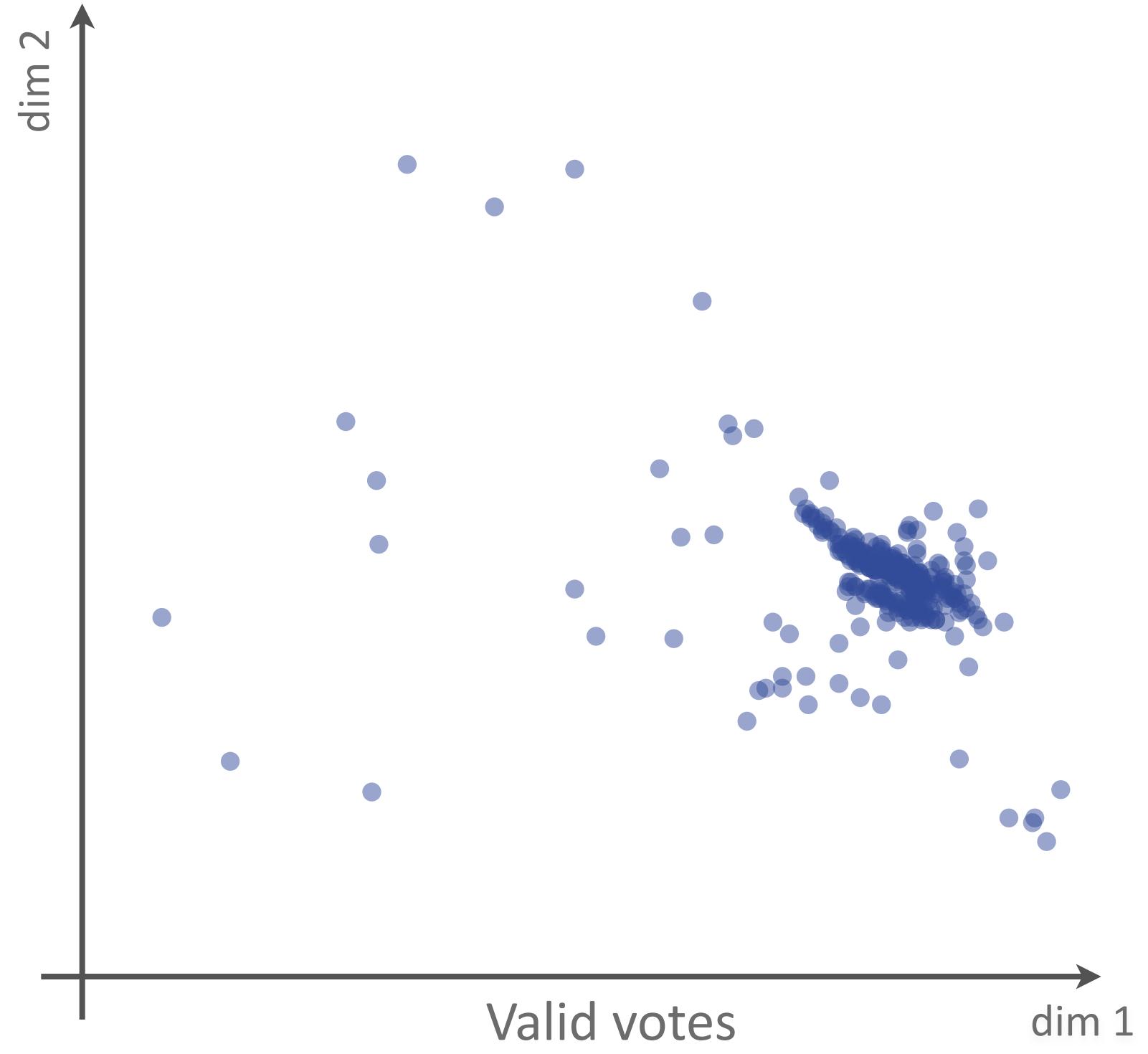
# Strand Fitting



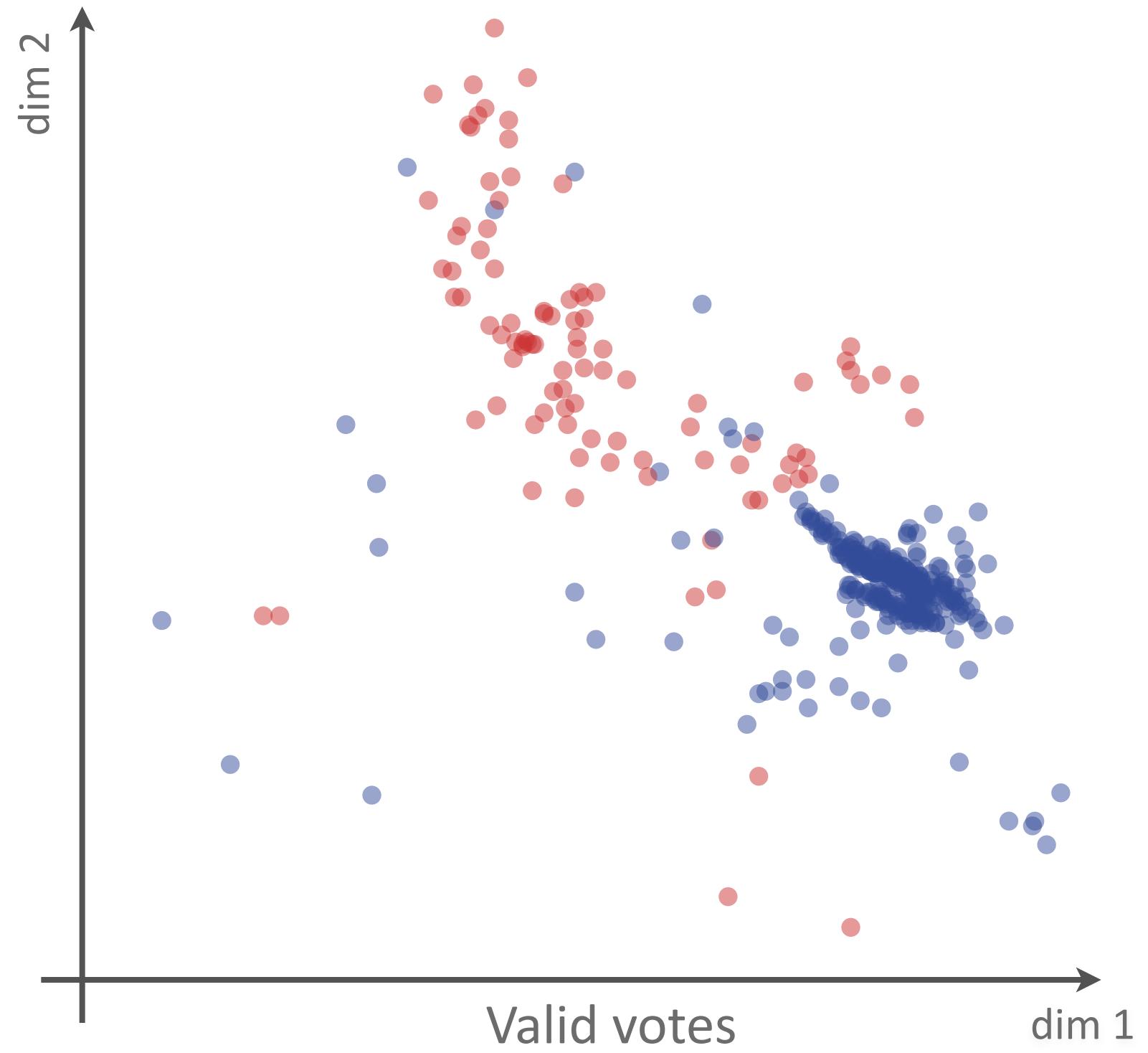
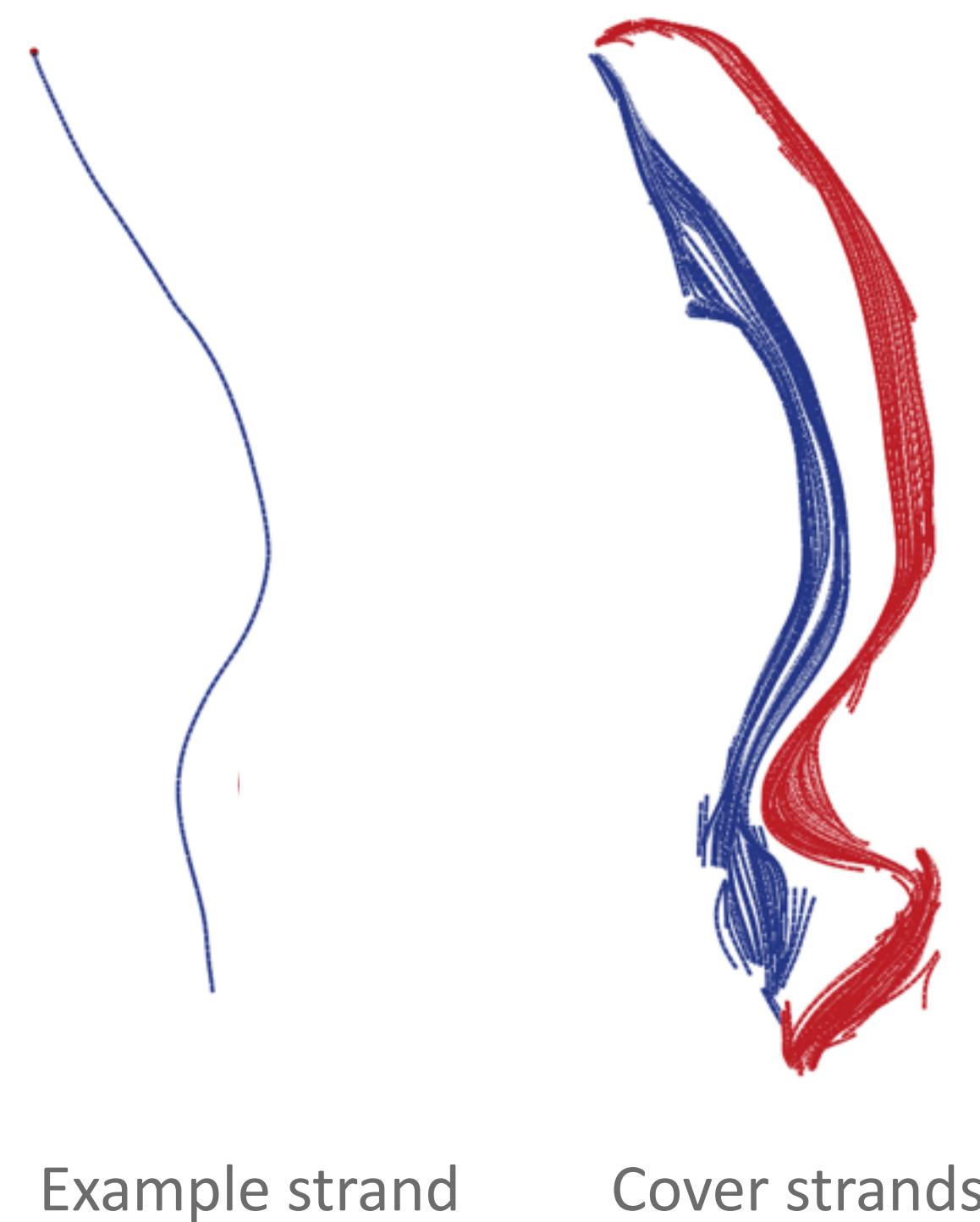
Example strand



Cover strands



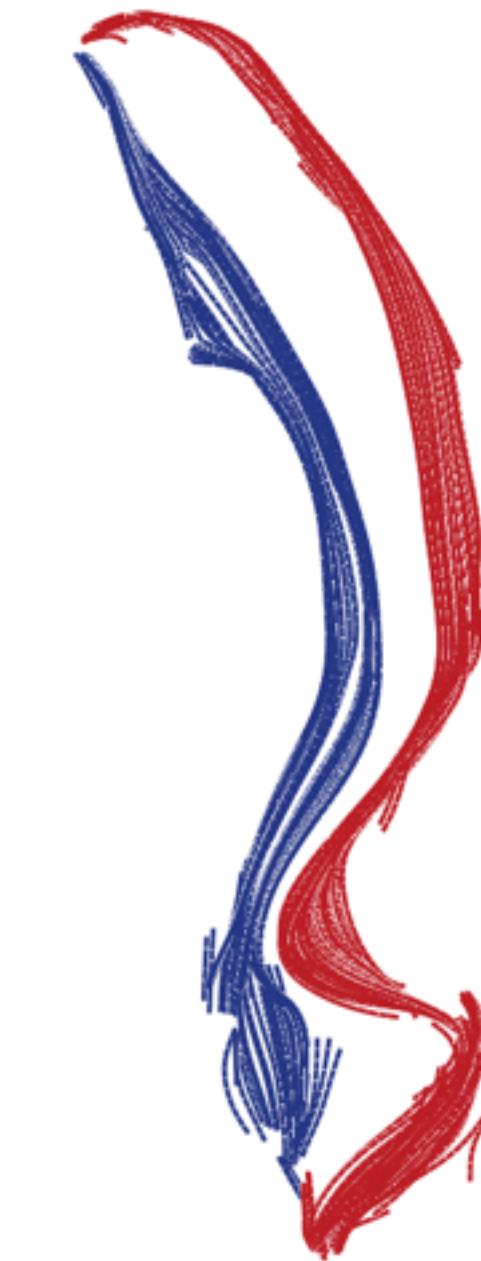
# Strand Fitting



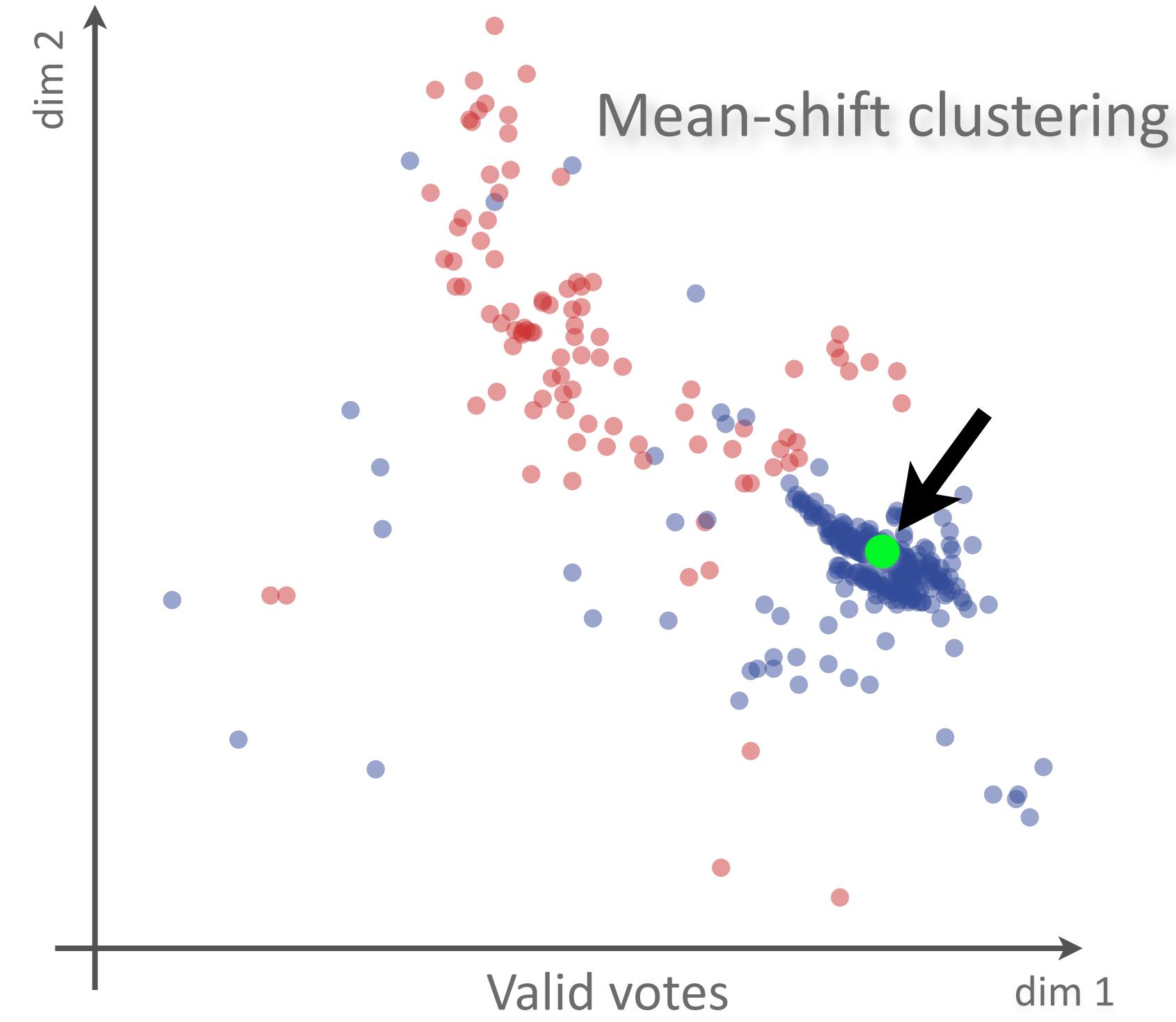
# Strand Fitting



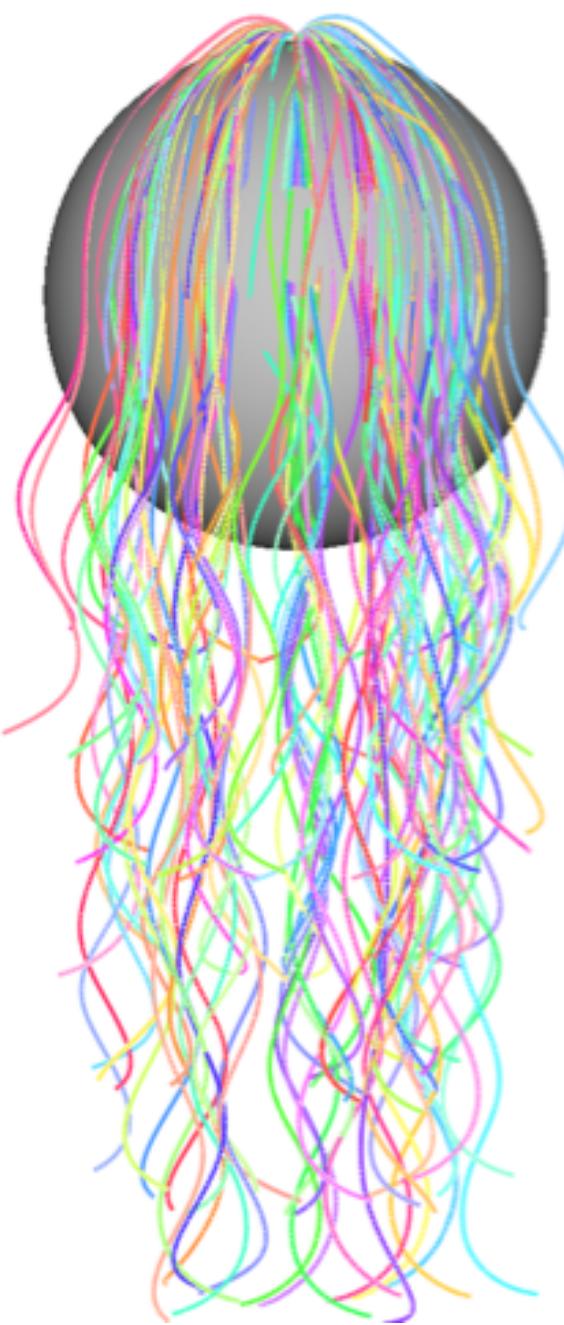
Example strand



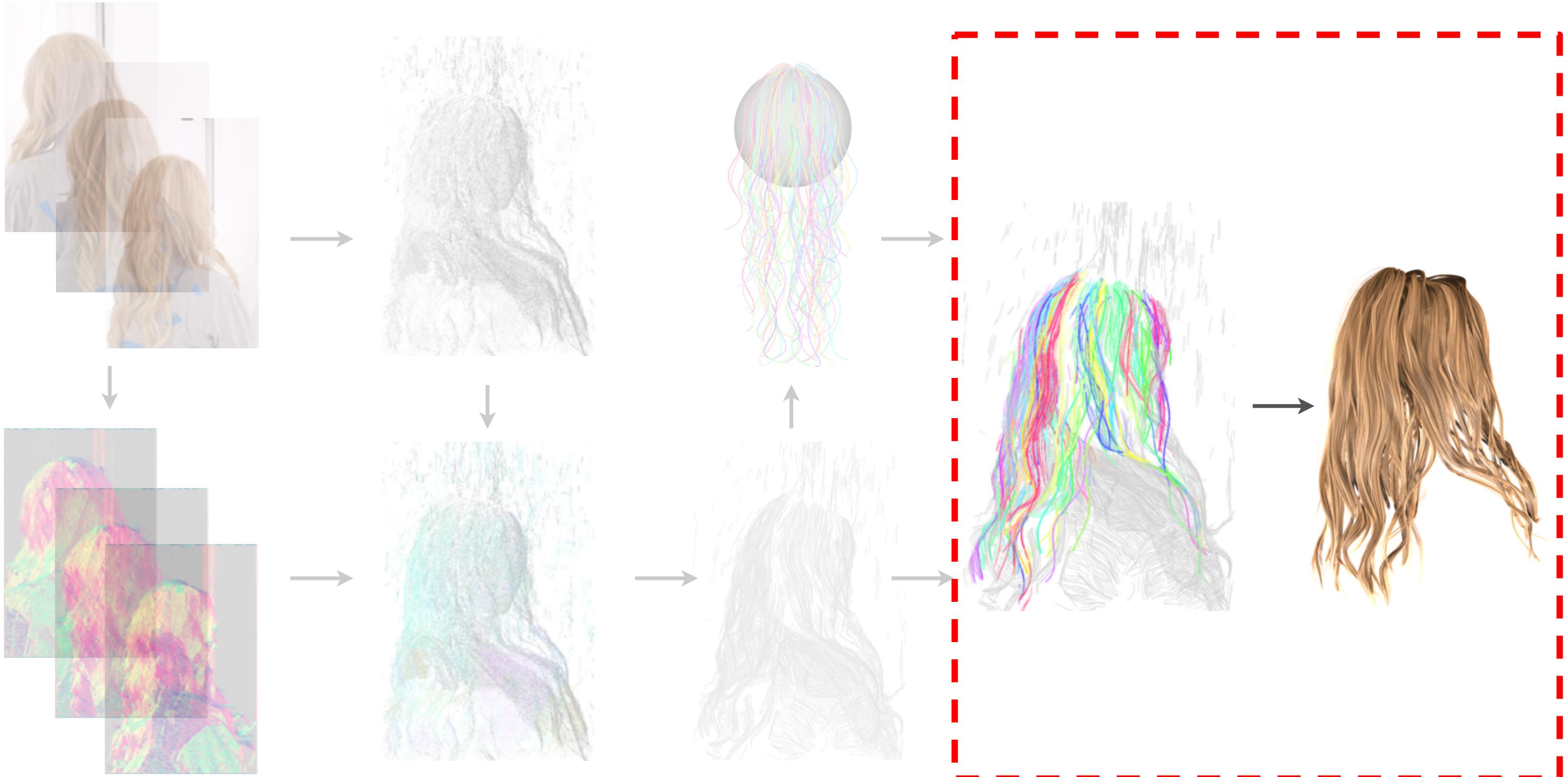
Cover strands



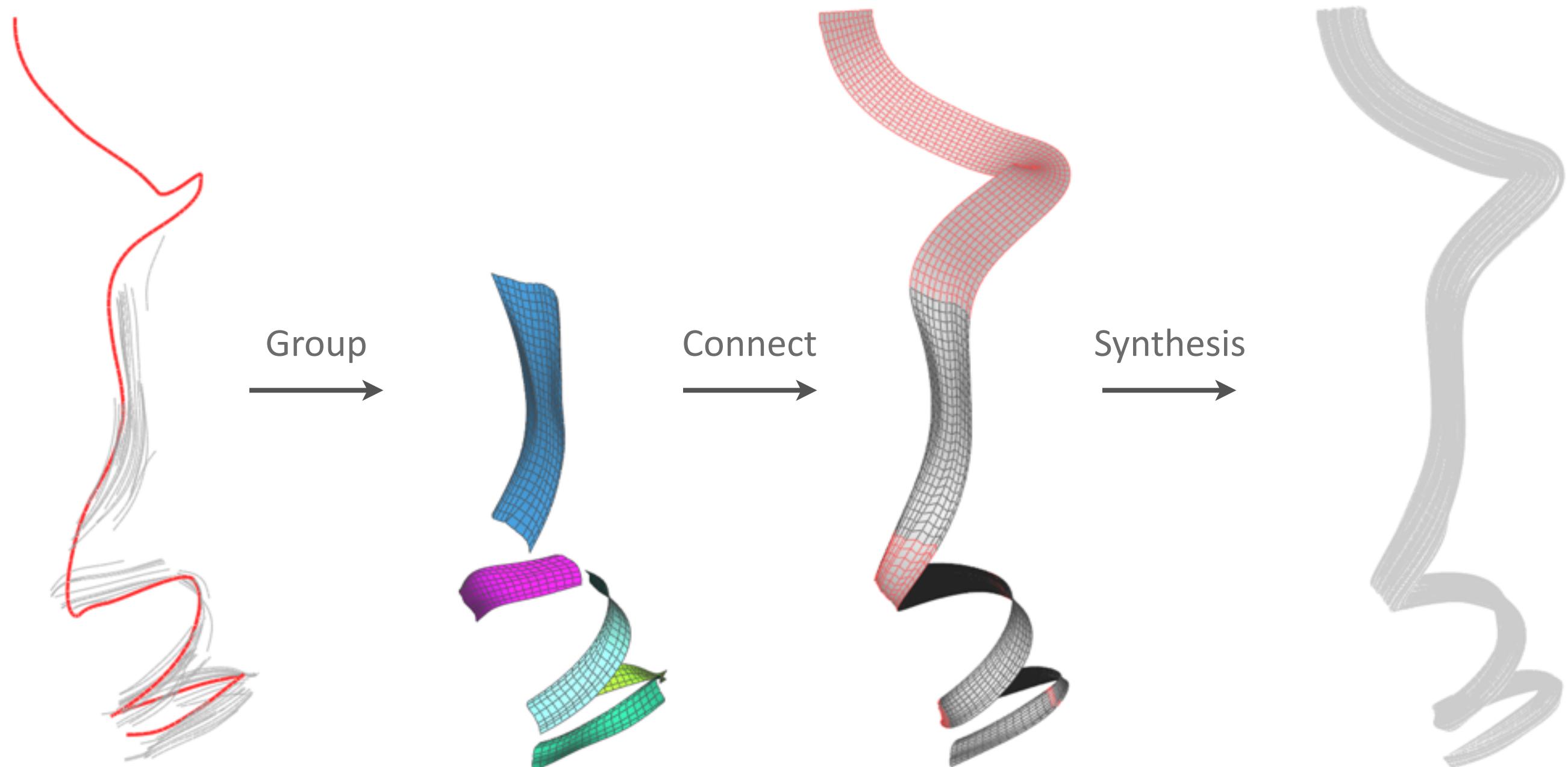
# Strand Fitting



# Strand Synthesis



# Strand Synthesis



Cover strands &  
fitted example

Ribbons

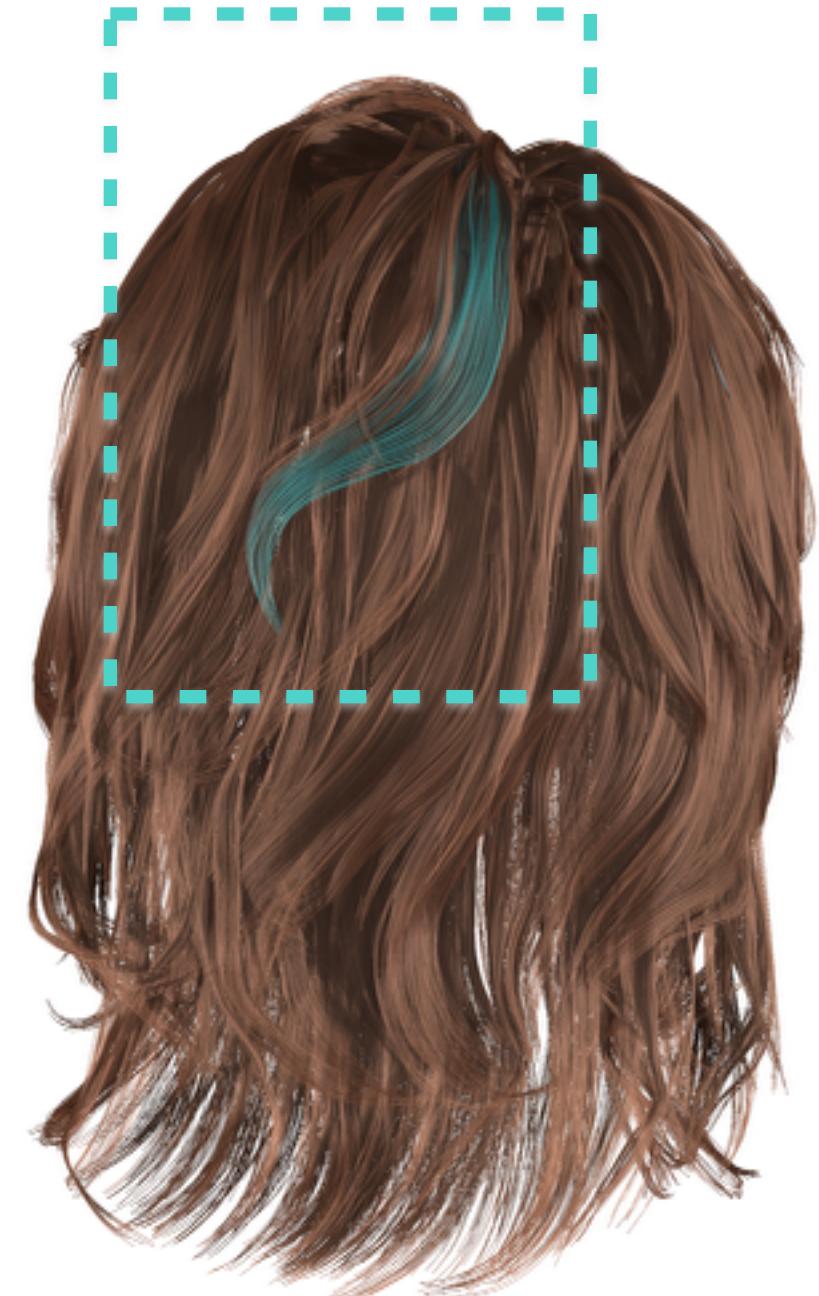
Wisp

Final strands

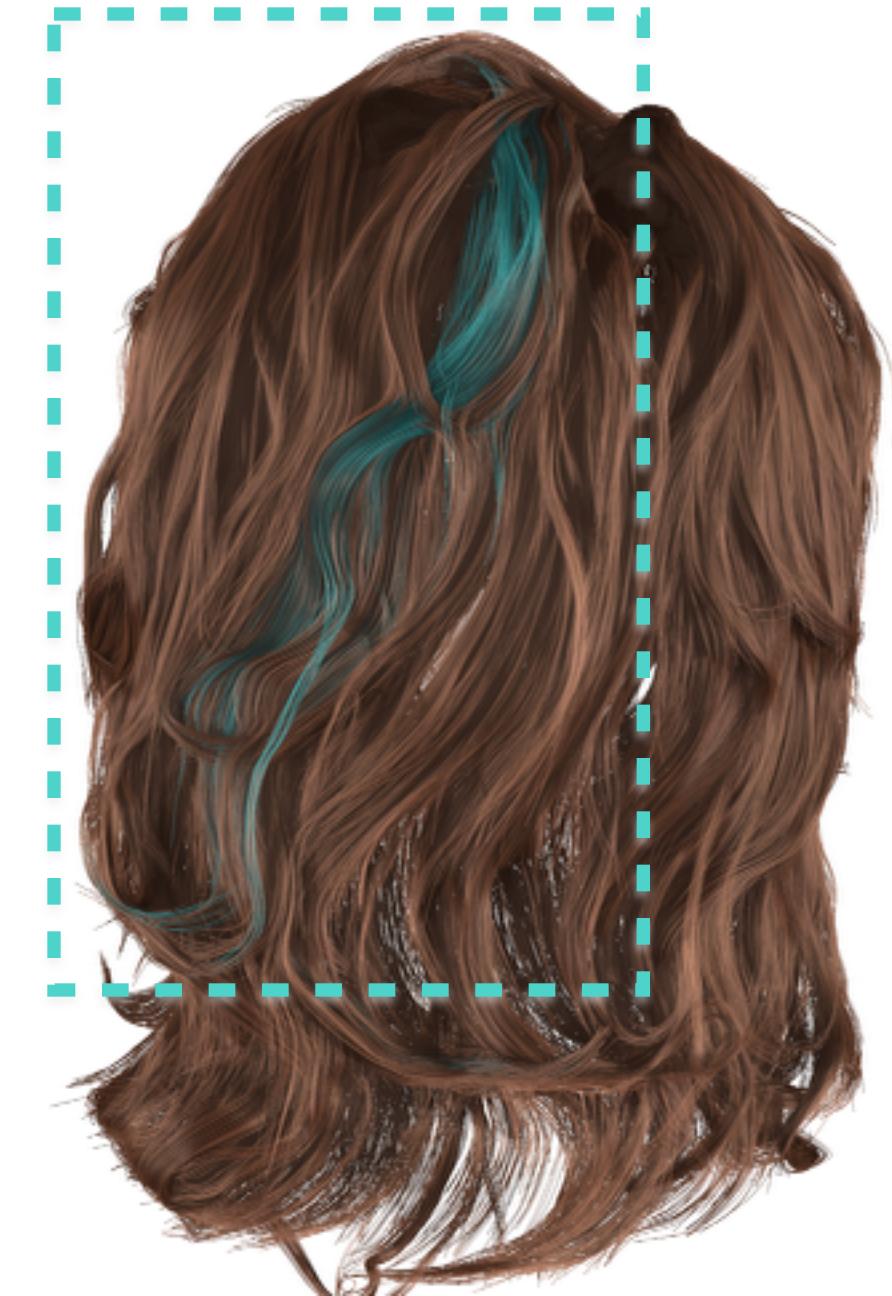
# Comparison



Reference photo



Our result

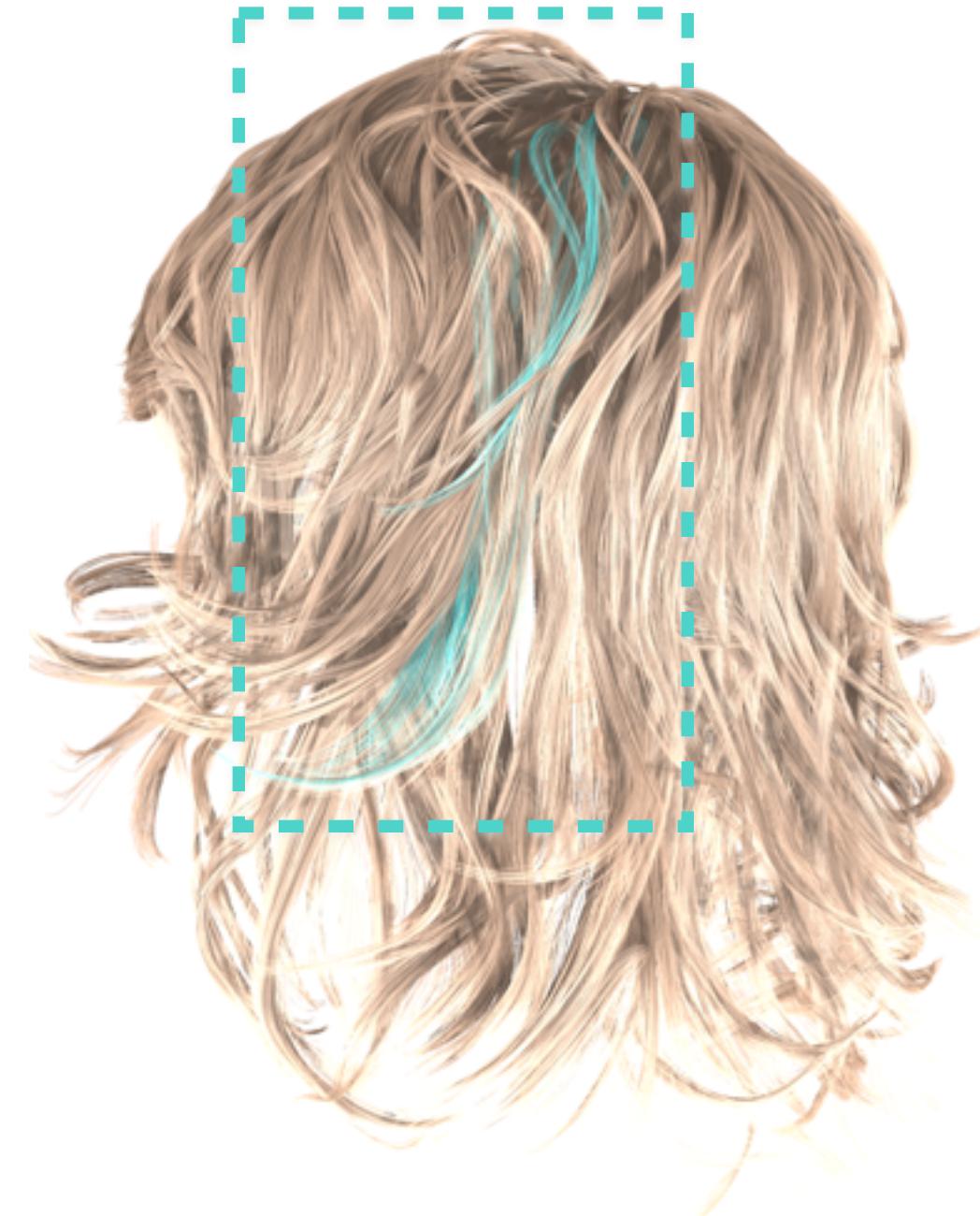


[Luo et al. 2013]

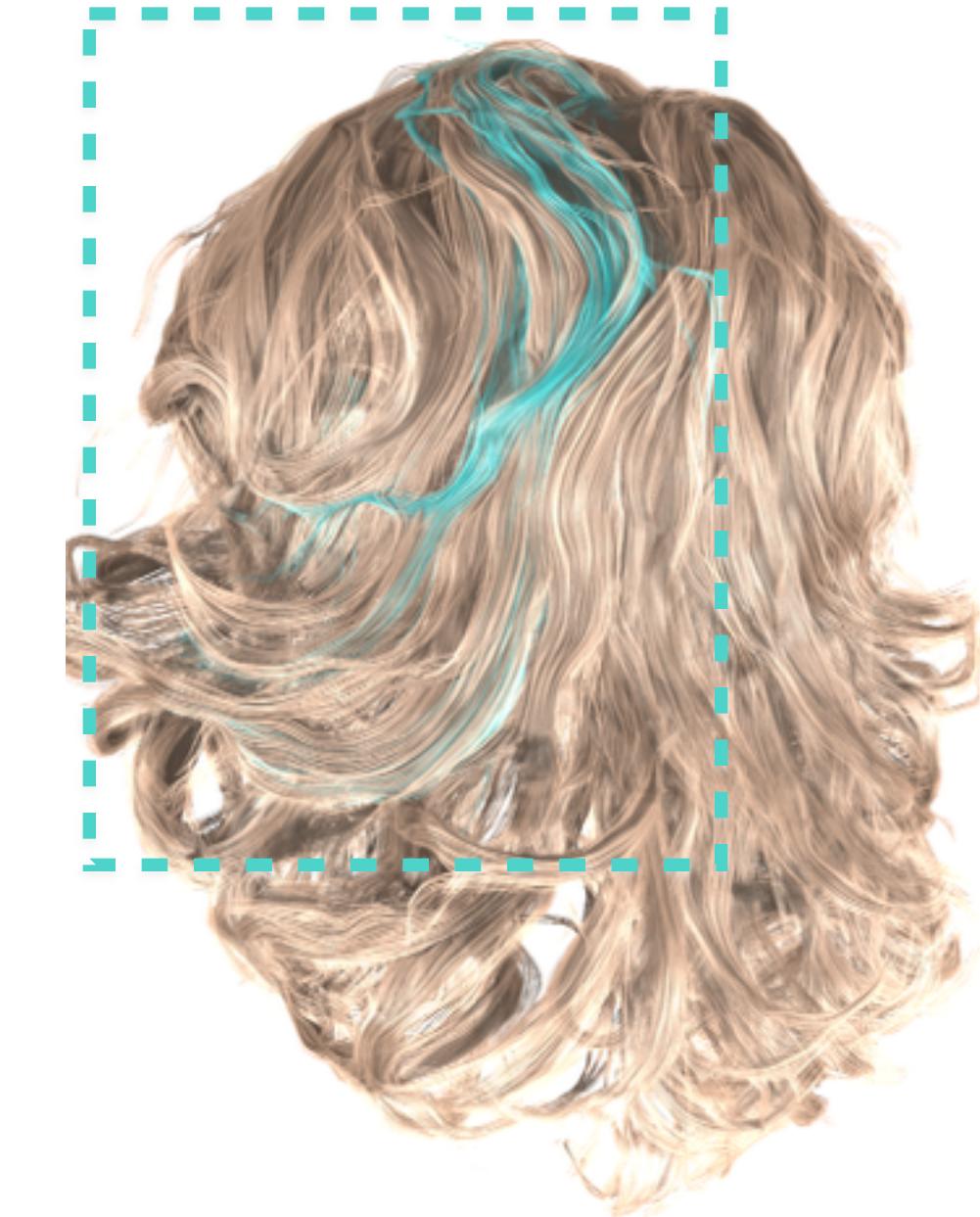
# Comparison



Reference photo



Our result



[Luo et al. 2013]

# Result: Kirsty Dataset



# Result: Kirsty Dataset



# Result: Ponytail



# Result: Lee1 Dataset



Reference photo



Our result



Simulated example

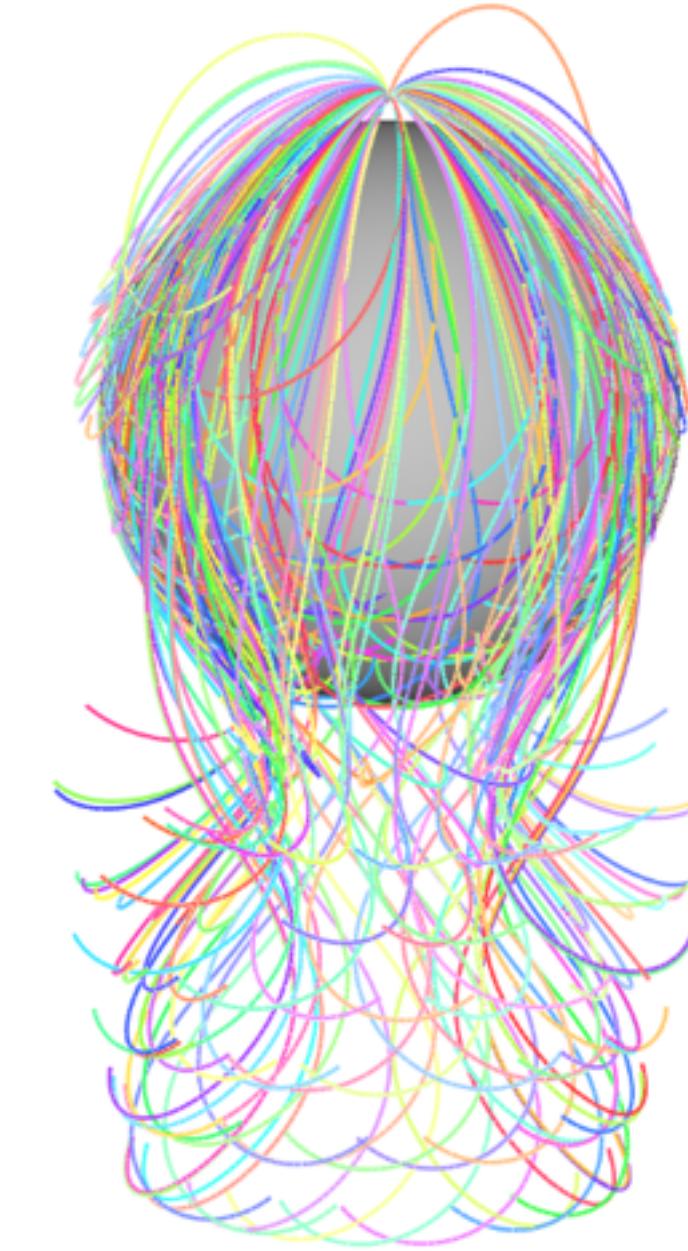
# Result: Lee2 Dataset



Reference photo



Our result



Simulated example

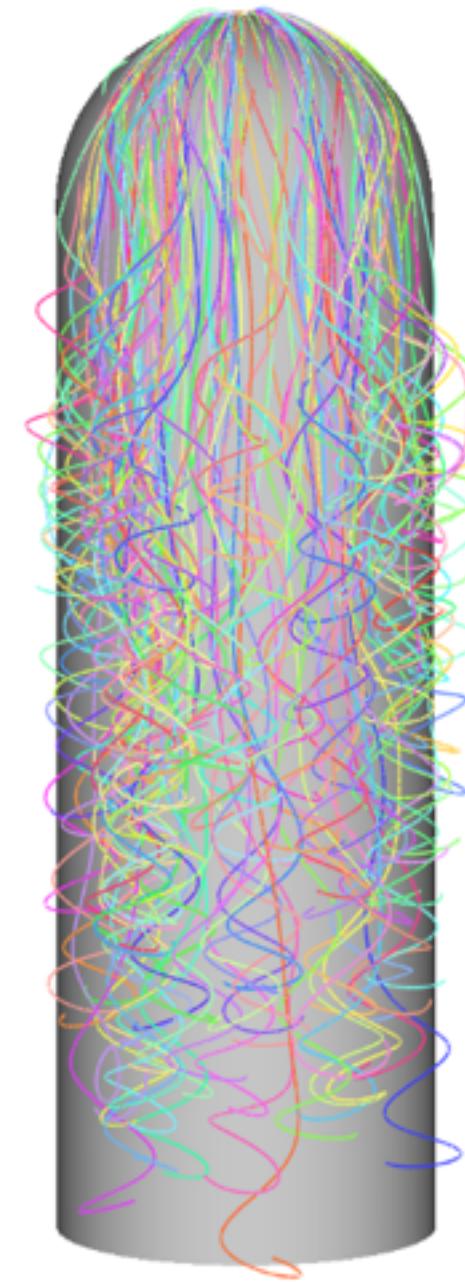
# Result: Alice Dataset



Reference photo



Our result



Simulated example

# Evaluation

Different numbers of example strands



$n = 256$



$n = 128$



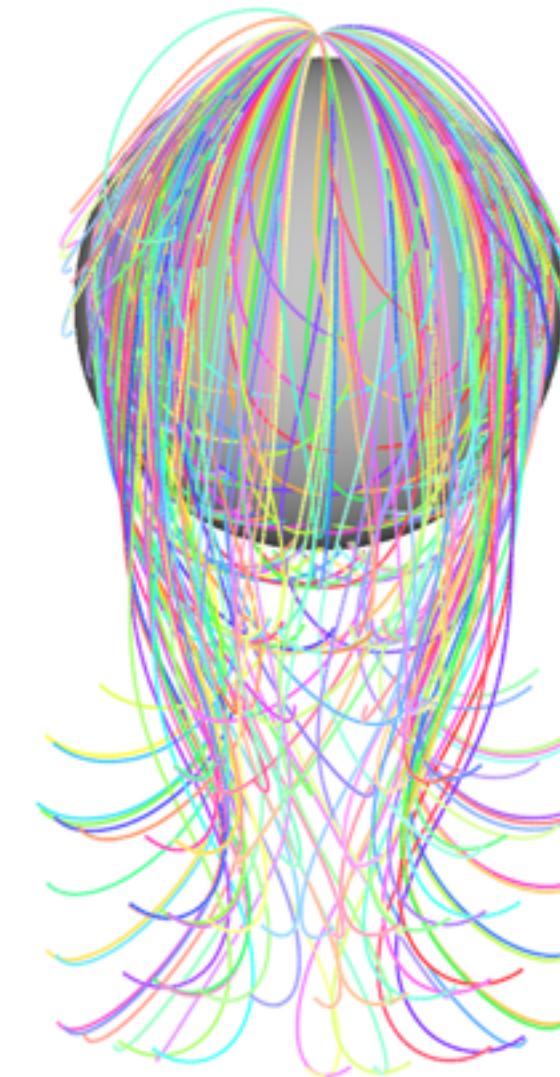
$n = 64$

# Evaluation

Different simulation parameters



*stiffness = 2.0*



*stiffness = 1.5*



## Contributions

A general data-driven framework for 3D hair capture

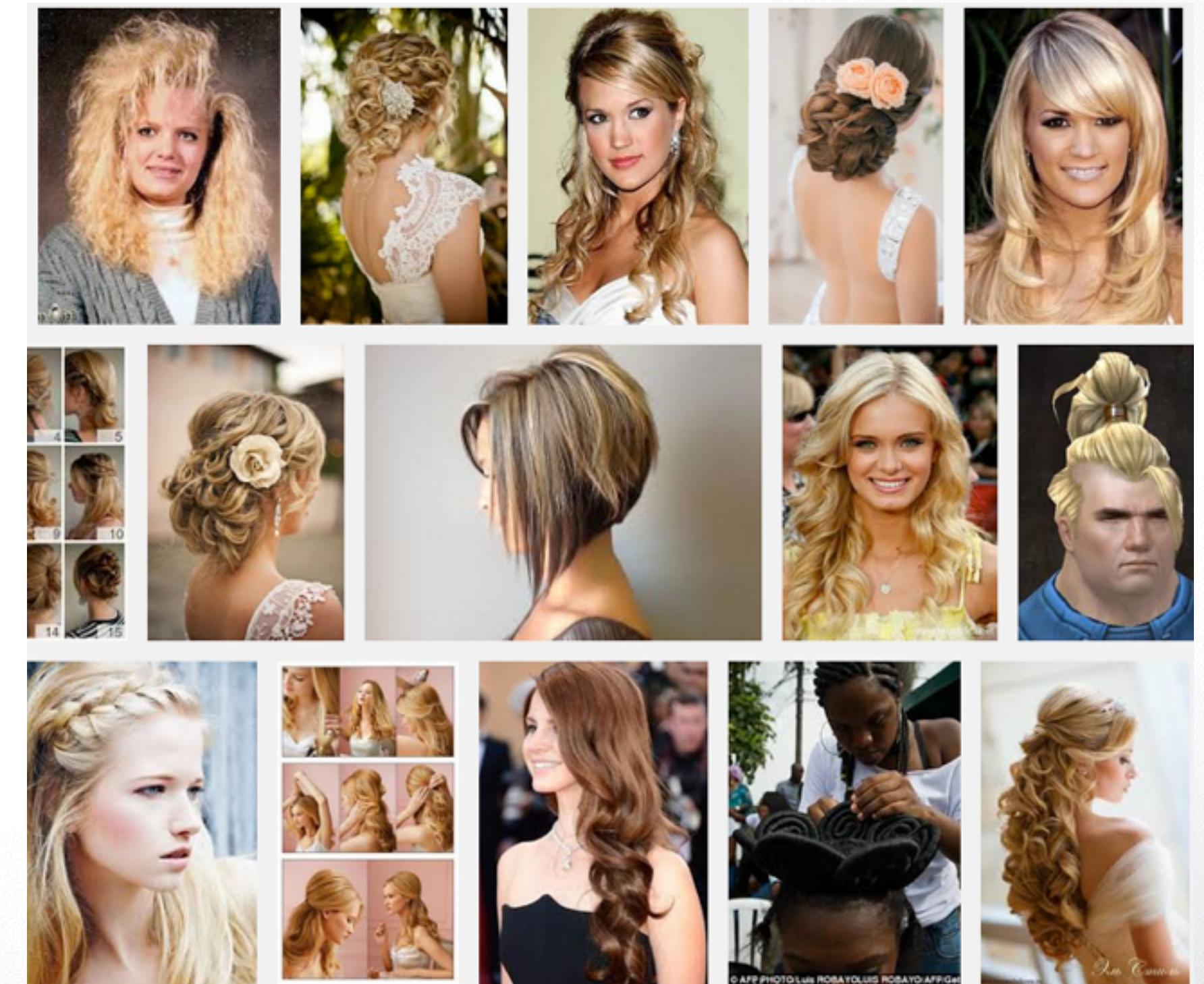
An efficient method to simulate databases of example strands

A robust fitting algorithm to discover structurally plausible hair configurations

# Future work

General-purpose database

Learning and classification



# Future work

General-purpose database

Learning and classification

More challenging constrained hairstyles

Procedural priors



General-purpose database

Learning and classification

More challenging constrained hairstyles

Procedural priors

Cost-effective capture setup

Consumer-level depth camera



# Acknowledgements

Anonymous reviewers

Tony Stranges, Lee Perry Smith, and Steve Marschner

Multi-view stereo data

Frances Chen and Kirsty Lingman

Capture models

Florence Bertails-Descoubes, Alexandre Derouet-Jourdan, and Gilles Daviet

Simulation sequences

Szymon Rusinkiewicz

Rendering

Etienne Vouga

Proofreading

Thank you!