

# **Capturing Braided Hairstyles**

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# Braids in Real Life



# **Braids in Animation**



# Braids in VFX



# Challenges





Reference photo

Geometric heuristics [Luo et al. 2013] Strand-based examples [Hu et al. 2014]

# Motivation





#### Procedure

#### Repetition

# Key Idea

- Data-driven reconstruction
- Procedurally generated examples



Captured input Database

Extracted structure Output strands

# Related Work: Braid Theory [Artin 1947]



# **Related Work: Hair Modeling**



[Choe and Ko 2005]



[Wither et al. 2007]





[Yuksel et al. 2009]

[Fu et al. 2007]

# **Related Work: Hair Capture**



[Wei et al. 2005]



[Paris et al. 2008]



[Jakob et al. 2009]



[Herrera et al. 2012]



[Chai et al. 2013]



#### [Luo et al. 2013]





[Echevarria et al. 2014]





[Hu et al. 2014]



[Xu et al. 2014]

# Related Work: Structure-aware shape processing



[Nan et al. 2012]



[Shen et al. 2012]





[Shao et al. 2012]



#### [Kim et al. 2012]







[Li et al. 2011]



[Bradley et al. 2013]









[Li et al. 2010]





[Huang et al. 2013]

# Overview



# Overview



# **Capture Setup**



#### Multi-view stereo



#### Hand-held Kinect





#### Kinect Fusion [Newcombe et al. 2011]



Detect dominant local orientation [Pair et al. 2004]





Input mesh

#### 3D orientation field

Cleaned mesh





Basic braid

#### Four-strand braid

Five-strand Dutch braid Fishtail braid

#### Basic braid:

 $L_0: x = a \sin(t), \qquad y = t, z = b \sin(2t)$   $L_1: x = a \sin(t + 2\pi/3), y = t, z = b \sin(2(t + 2\pi/3))$  $L_2: x = a \sin(t + 4\pi/3), y = t, z = b \sin(2(t + 4\pi/3))$ 











Four-strand braid

Five-strand Dutch braid Fishtail braid



Four-strand braid



Five-strand Dutch braid



Fishtail braid







tail patch

# Patch Fitting



# Patch Fitting



# Patch Fitting









Multi-label optimization



Multi-label optimization



Multi-label optimization



Multi-label optimization : Graph-cut [Delong et al. 2012]



Input mesh

Candidate patches

Labeling result

Selected patches













#### Perlin Noise for strand variation [Choe and Ko 2005]





Without fuzziness

With fuzziness

### **Results: Five-strand Dutch Braid**





Reference photos

Extracted structure

#### **Results: Basic Braid**



Reference photos

Extracted structure

### **Results: French Braid**



Reference photos Extracted structure

#### **Results: Two Basic Braids**



Reference photos

Extracted structure

#### **Results: Princess Anne Braid**



Reference photos Extracted structure

# Evaluation

#### Different example patches



# Evaluation

#### Different example patches



# Evaluation

Convergence on different initial scales of example patch



# Limitations



Reference photo







#### Without tapering

# Summary







Data-driven framework Procedural braid models

Patch-based analysis algorithm

# Future work







#### Hair segmentation

Scale extraction [Huang et al. 2014]

More complex structures

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